

Building Trust in the Internet of Things

VIRTUAL VEHICLE Research Center, Graz/Austria



secure connected trustable things





SCOTT – Secure COnnected Trustable Things



- Coordinator: VIRTUAL VEHICLE Research Center
- 57 Partners from 12 Countries
 (AT, BE, DE, FI, ES, IE, NL, NO, PL, PT, SE, and Brazil)
- 15 industry-driven Use Cases (TRL 6-7)
- 50 Technology Building Blocks
- 25 Demonstrators
- 5 (+1) Domains: Automotive, Aeronautics, Home/Building, Rail, Healthcare, and Cross-domain → truly "cross-disciplinary"
- ~40M€ Project Budget
- **2017 2020** (started in May 2017)
- "more than 120 dedicated people working full-time over 3 years"

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SCOTT: Main Objectives



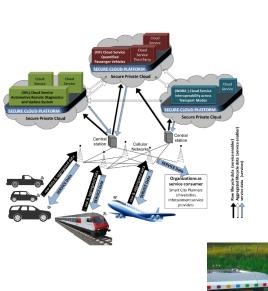
- Provide comprehensive cost-efficient solutions of wireless, end-to-end secure, trustworthy connectivity and interoperability to **bridge the gap to the market** (key enabler to exploit the full potential of IoT)
- Not deal with just 'things that are connected', but 'trustable things that are connected',
- Bundle the European key players from several industrial domains
 - ☐ to make full potential of cross-domain synergies and
 - ☐ to strengthen Europe's position in the emerging technology field of secure IoT

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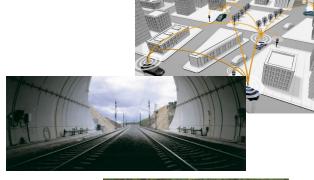
SCOTT – 15 Use Cases from European Industry



■ Aeronautics, automotive, home/building automation, healthcare, rail + cross-domain





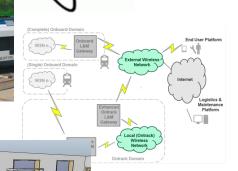


Vehicle-as-a-sensor within smart infrastructure





Trustable wireless in-vehicle communication network





Air quality monitoring for healthy indoor environments



Assisted living and community care

Building Trusted Systems is a Complex Issue of Technical and Non-technical Factors











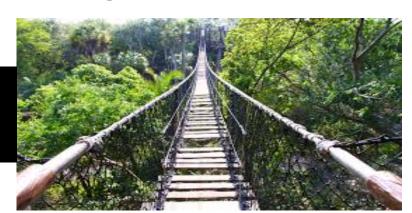


Framework for Building Trusted Systems



- Trust is different from system acceptance
- Trust calibration is essential, not just trust vs. no trust
- There are plenty theories and knowledge about trust
 - ☐ How do we translate this into system design?
 - ☐ How can we create generalizable lessons learned?
- The central concept in our framework are "trust issues" which are the specific, contextualized concerns that a system does not meet the trustors goals

If you had the choice, would you cross this bridge?



"Trust is the attitude that an agent will help achieve an individual's goals in a situation characterized by uncertainty and vulnerability."

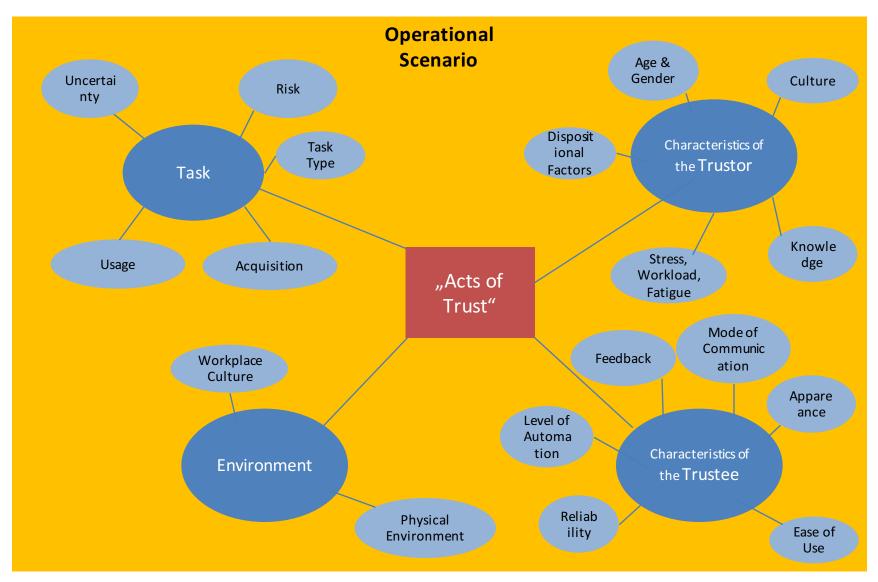
(Lee & See 2004)



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Trust Issues

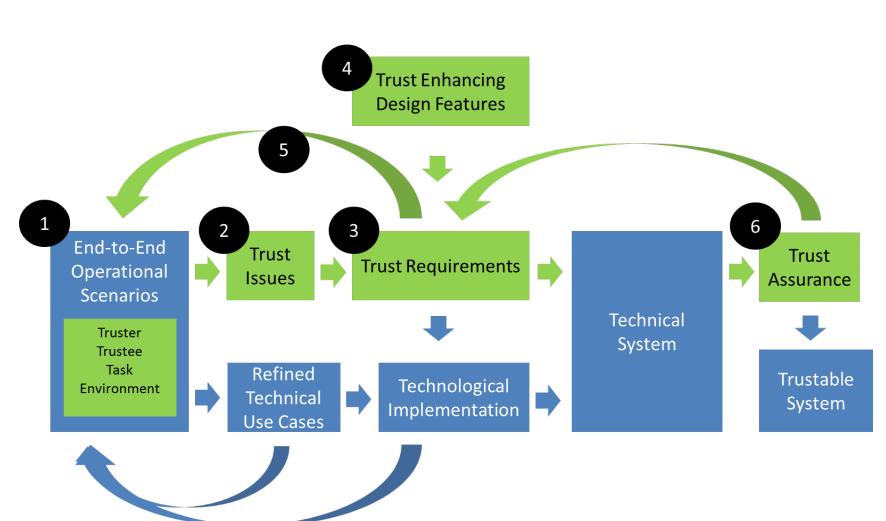




- Trust issues are concerns of users or potential buyers about aspects of the system that relate to the trustor's uncertainty and vulnerability.
 - ☐ Can concern reliability, availability, usability, security, functionality, ...
- The extraction of trust issues occurs from the viewpoint of the trustor

SCOTT Trust Framework





- 1. Analyse end-to-end operational scenario
 - ☐ With sufficient contextual information
- 2. Extract trust issues
- 3. Specify trust requirements
 - ☐ Internal and external ones
- Proposed trust enhancing design features
- 5. Iterations
- 6. Conduct trust assurance

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Questions?

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