



UNIK4230: Mobile Communications

Spring Semester, 2015

Per Hj. Lehne

per-hjalmar.lehne@telenor.com

916 94 909

Tentative lecture schedule- UNIK4230

Spring Semester, 2015

Uke:	Dato:	Tema:
4	22.01.2015	Introduction
5	29.01.2015	<i>No lecture</i>
6	05.02.2015	Network Architecture and functionality
7	12.02.2015	Propagation characteristics of wireless channels
8	19.02.2015	<i>No lecture, Winter holidays</i>
9	26.02.2015	Combating effects of fading in mobile systems
10	05.03.2015	<i>No lecture</i>
11	12.03.2015	Cells and cellular traffic
12	19.03.2015	Multiple access
13	26.03.2015	Mobile Broadband
14	02.04.2015	<i>No lecture, Easter week</i>
15	09.04.2015	Student seminar; presentations
16	16.04.2015	<i>No lecture</i>
17	23.04.2015	Guest lecture, topic to be defined
18	30.04.2015	Management of radio spectrum
19	07.05.2015	<i>No lecture</i>
20	14.05.2015	<i>No lecture, Ascension day</i>
21	21.05.2015	Small cells and Heterogeneous networks
22	28.05.2015	Repetition, walk through and exam guidance
23	04.06.2015	<i>No lecture</i>
24	11.06.2015	Examination (oral)

Reference literature & examination

- **Lecture slides** (will be uploaded before lectures):
 - <http://cwi.unik.no/wiki/UNIK4230>
- **Video streaming:**
 - <mms://lux.unik.no/401>
- **Videos** available after the lecture for replay:
 - <http://lux.unik.no/UNIK4230-AK/UNIK-2015mmdl.wmv>
- Book
 - P. M. Shankar, *Introduction to Wireless Systems*, 2002, Wiley.
 - Syllabus: chapter 2, 3, 4, 5 & 6
 - Do you need a copy of the chapters?
 - Harri Holma and Antti Toskala, *LTE for UMTS. Evolution to LTE-Advanced*. 2nd Edition.
- Articles
 - Will be provided during lectures (when necessary)
- Examination type:
 - Oral examination (based on lecture slides, chapters of the course book, articles provided during lectures); if book chapter discusses more, contents in the lecture slide will limit the syllabus; however, lecture slides may contain more topics than the book chapter. In that case, follow the extra topics only from the slides and the articles (if given).
- Assignments
 - Presentation on selected topics

Introduction

Date: 22.01.2015

Importance of Telecommunication

Telekom er viktigere enn strøm og vei

Jeg ble veldig overrasket da jeg forsto for første gang at telekommunikasjon er viktigere enn strøm og vei. Vi kan klare oss uten strøm og vei, men telekom kan vi ikke klare oss uten.

-Torstein Olsen, direktør i Post- og teletilsynet informerte

-Source: dn.no. Publisert: 13.01.2012 - 16:40 Oppdatert

Importance of Telecommunication

- Mobile Communications industry contributes to between 3.7 percent and 6.2 percent of GDP in the Telenor markets in Bangladesh, Pakistan, Thailand, Serbia and Ukraine.
- An increase of 10 percent in mobile penetration will boost the annual economic growth rate of a developing country by 1.2 percent.

according to a study by Deloitte for Telenor in Bangladesh, Pakistan, Thailand, Serbia and Ukraine in 2008

Agenda

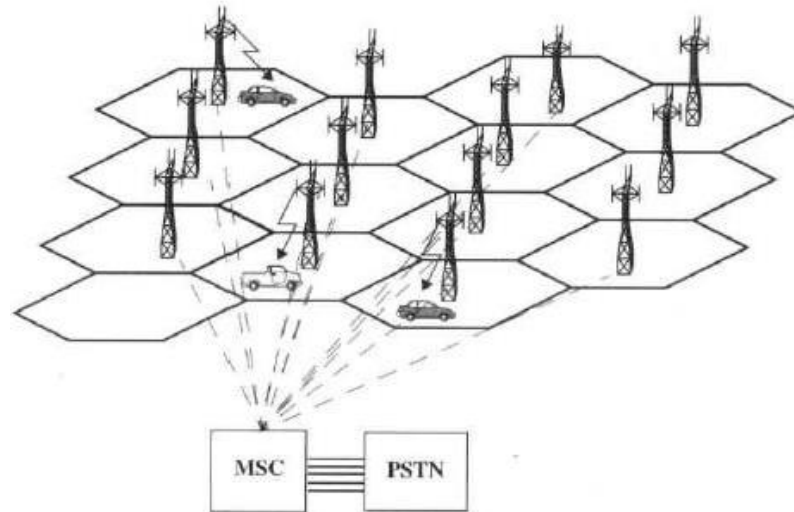
- What is mobile communication?
- History and trends
- Elements in mobile communication systems
- Basic functionality

Agenda

- What is mobile communication?
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What is mobile communication?

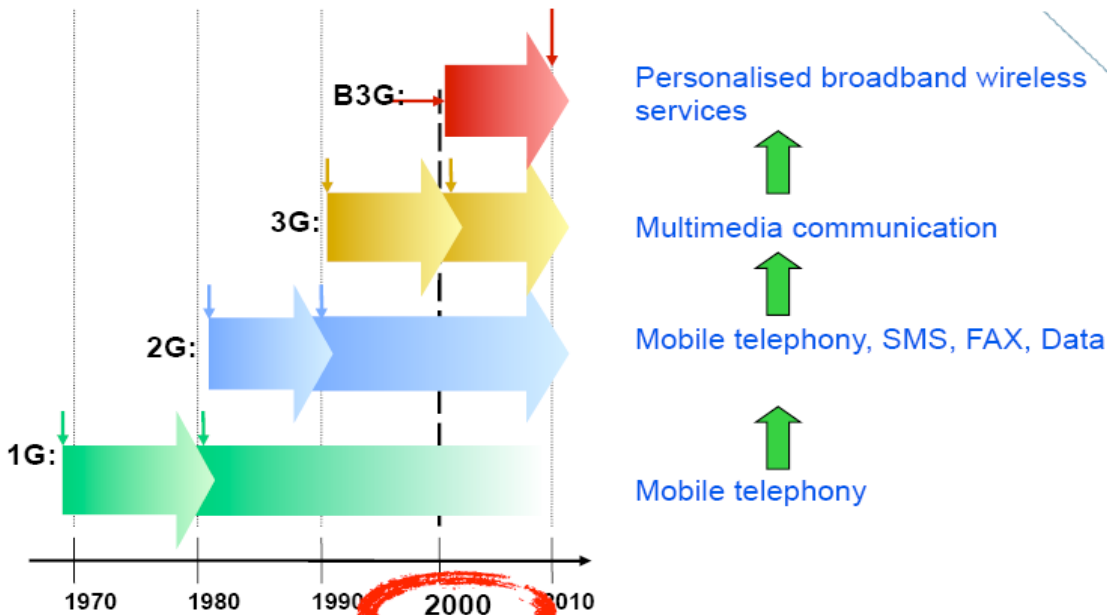
- Mobile communication system allows communication to and from handheld devices during movement
- The system can handle a large number of users and provides almost a continuous coverage in a large geographical area
- Base station provides an area coverage
- The system has underlying infrastructure that provides communication to/from other type of communication networks



Mobile Communication

- Mobile Device is most personalized device
- Voice, SMS
- Data/Internet
- Emergency (police, ambulance, fire)
- Payment
- M2M communication
- Entertainment (music, gaming)
- Social Network and life

Generations in Mobile Communication



Original: B3G study, Jan 2001

4G – 2010s

50-100 Mbit/s for high mobility communication
Mobile broadband
Next: LTE-A: 1 Gbit/s for low mobility

1G – 1980s

Analog communication
Only voice
e.g NMT-450, AMPS

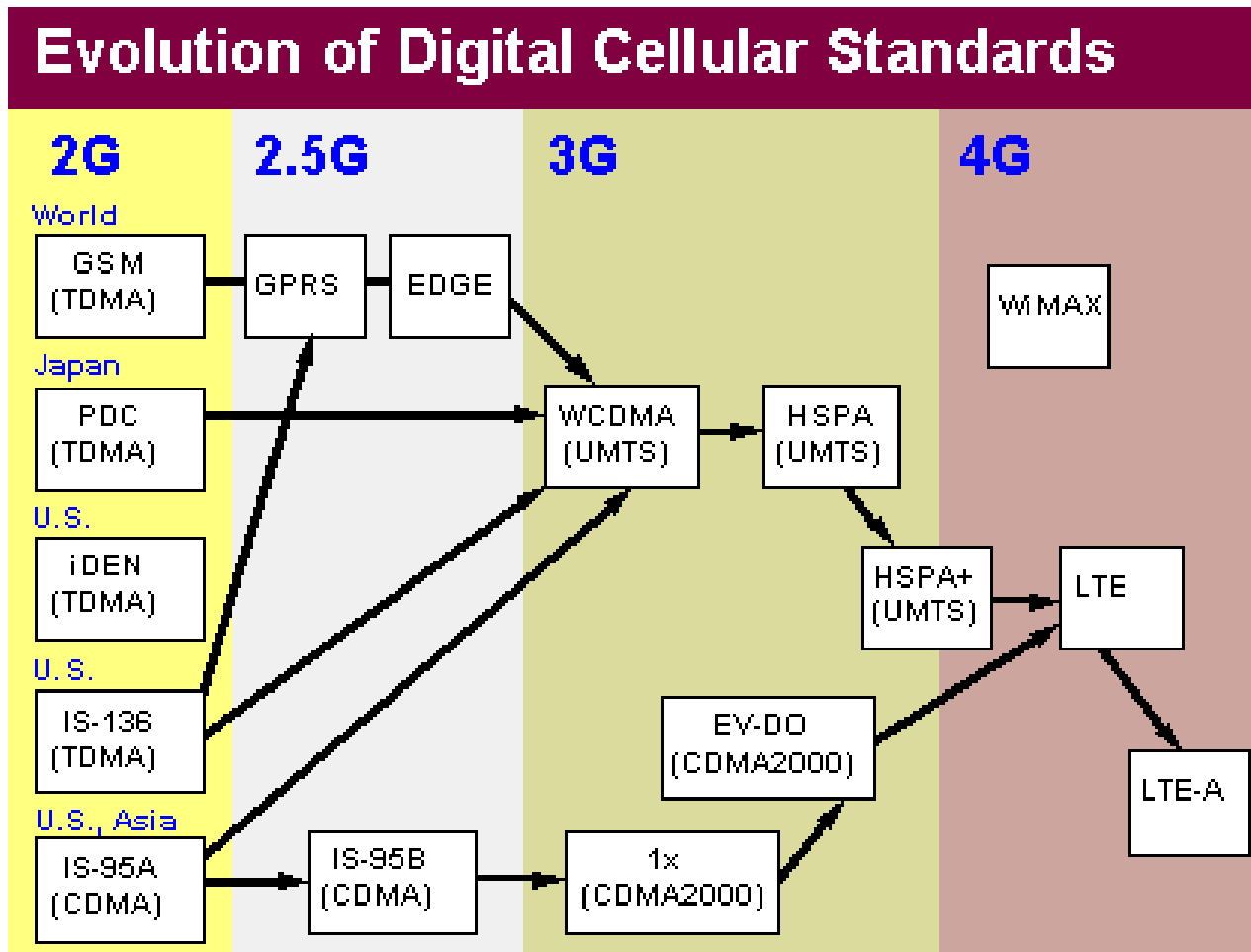
2G – 1990s

Digital communication
Mostly voice service, data service limited and low speed
e.g. GSM

3G – 2000s

Simultaneous voice and data
peak data rate at least 200 kbps (IMT-2000 specs.)
Latest UMTS release HSPA+ (Evolved HSPA): upto 84Mbit/s (DL), upto 22 Mbit/s (UL) -> 3.75G?

Generations in Mobile Communications



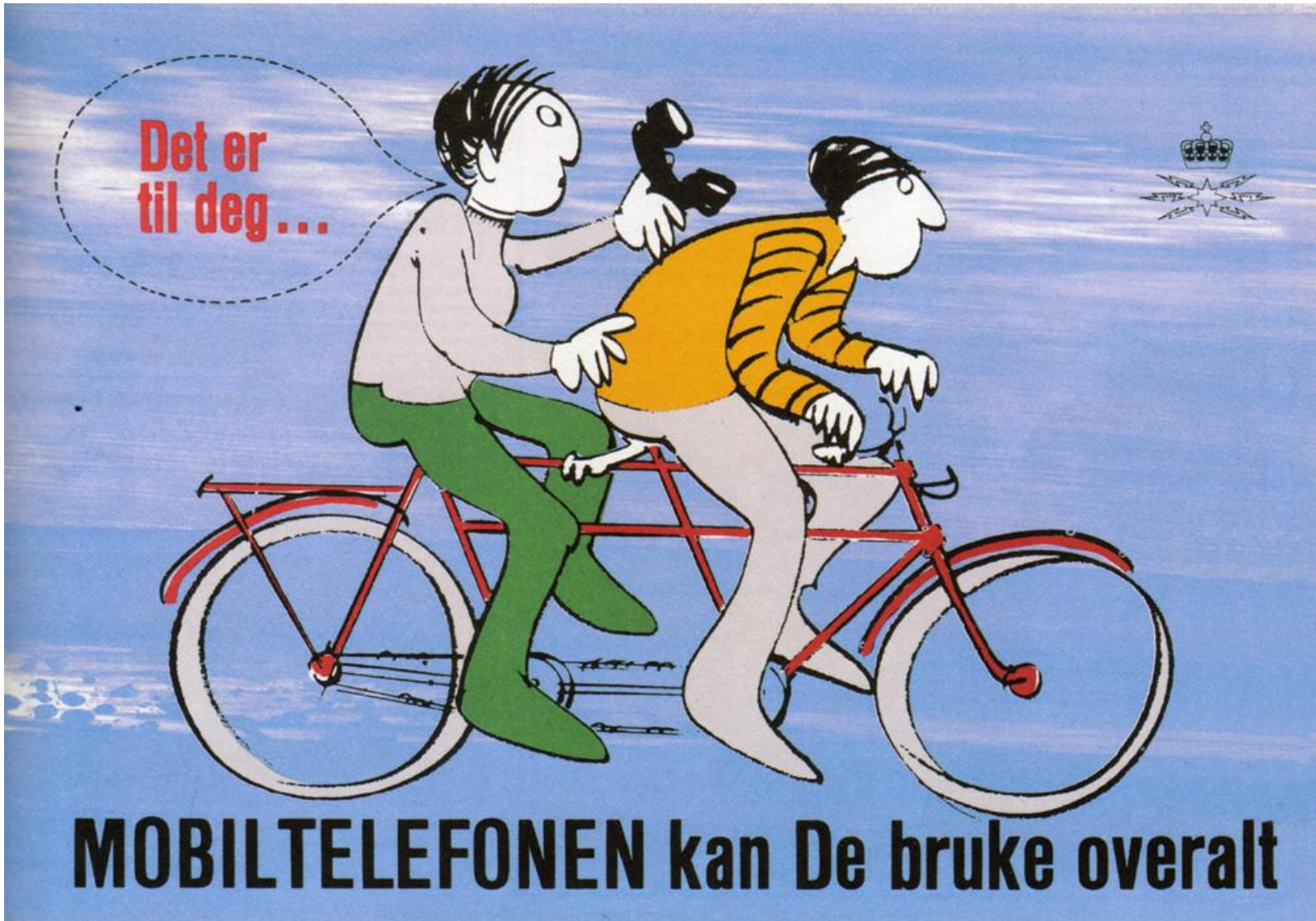
Frequency band, technologies & operators

Norway (www.ncom.no, 11.09.2014)

	Frequency band	Total available bandwidth	Use/expected use in Norway	Operators
450 MHz	452.5-457.5 462.5-467.5	2 x 4 MHz	CDMA2000	ICE
800 MHz	791-821 832-862	2 x 30 MHz	LTE	ICE Netcom Telenor
900 MHz	880-915 925-960	2 x 35 MHz	GSM, UMTS	ICE Netcom Telenor
1800 MHz	1710-1785 1805-1880	2 x 75 MHz	GSM, LTE	Telenor Netcom ICE
2100 MHz	1920-1980 2110-2170	2 x 60 MHz	UMTS	Netcom Telenor Mobile Norway
2600 MHz	2500-2570 2620-2690	2 x 70 MHz	LTE	Telenor Netcom Cloudberry Mobile

Agenda

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- History and trends
- Elements in mobile communication systems
- Basic functionality



"Orienteringshefte" for mobiltelefon i 1970


15

History: Bell lab was testing mobile radio telephone in 1924



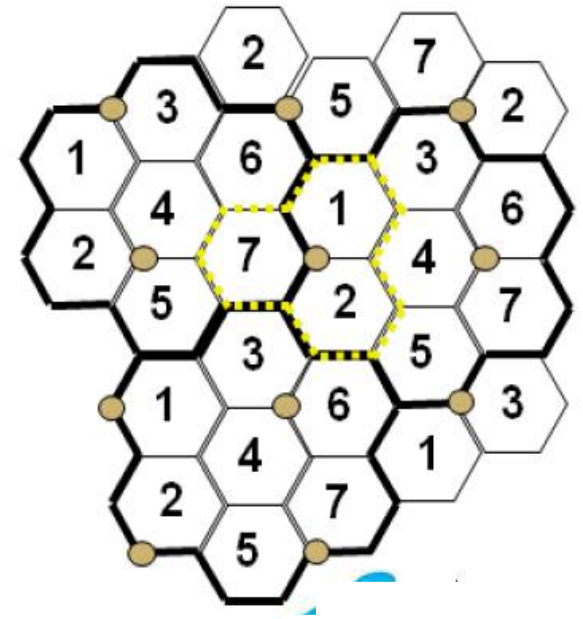
© Bell Labs

History

- According to Bell Labs, on June 17, 1946, the first mobile telephone call was placed in St. Louis, Missouri from a telephone set installed in an automobile.
- 
- In 1947 AT&T introduced **Mobile Telephone Service (MTS)**. Extended to 100 towns and highway corridors by 1948.
 - Only 5,000 customers placing about 30,000 calls each week. Calls were set up manually by an operator and the user had to depress a button on the handset to talk and release the button to listen.
 - 3 radio channels were available and hence 3 persons in any given city could make mobile telephone calls at one time
 - In 1965 AT&T introduced **Improved Mobile Telephone Service (IMTS)**.
 - more simultaneous calls in a given geographic area, customer dialing, eliminating manual call set by an operator, and reduced the size and weight of the subscriber equipment

History: Cellular principle

- In December 1947, Douglas H. Ring and W. Rae Young of Bell Labs, proposed hexagonal cells for mobile phones in vehicles.
- No technology was available to implement those until 1960
- There were no continuity of services between several cells in that early implementation
- The concept of *frequency reuse* and *handoff* was introduced later in 1970's.



History- NMT

- NMT was first tested in Stockholm between 1975-1979
- In October 1981, Nordic countries (Norway, Sweden, Denmark, Finland, Iceland) opened NMT network with automatic roaming between countries
- In Norway 250-300 BTS were expected to provide land coverage
- Initially capacity was 35000 subscriber that could be increased to 140000
- The first mobile phone weighed about 17 kg and cost was 35000 kr!



History- NMT

- In 1984 NMT started facing capacity problem
- In 1986 NMT-450 had 87000 subscription in Norway
- To increase capacity, NMT later rolled out NMT 900 MHz band
- In 1995, two years after the start of GSM, NMT subscriber number peaked and there were 488 000 NMT subscribers in Norway
- Finally NMT were taken out of service in 2005, a month after 3G network was opened in Norway

Oslogryta koker over.



Har du noen gang sittet i bil på E6 i fire timer en fredag ettermiddag? Det er håpløst. I trafikken kan man stå i tåler i skiløp for kilometer. Akk er bare kras, og det ser ut som om alle skal samme vei som du.

Verste av fra Oslo har så alvorlig et kapasitetsproblem. De er bygget for normal trafikk og generelt lite, men altså store mengder av passasjerer. Men kjører du utenom rushtiden, fungerer de utmerket.

Det er ikke bare på veiene det er trangt om plass i Oslo.

Og på andre steder har man fått kapasitetsproblemer. Det har skjedd da som bruker NMT mer enn 10 sekunder. I Oslo, som ettermiddagen, kan det se ut som om det er en komisk fram.

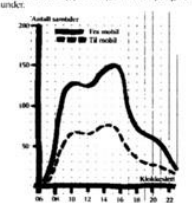
Et slikt net er det har vi fått i Oslo: 30 000 NMT-abonnenter i Stor-Norge, langt flere enn vi regnet med da vi introduserte tjenesten. Bare i Osloområdet er det stadig over 10 000.

Selv om det er et litevekstende glade for den enkelte abonnent, men det har også medført problemer. Vi har ganske enkelt fått for mange abonnenter til for å klatre på for kort tid. I for til det har over 14 millioner samtaler på NMT. Det vil si om lag 40 000 samtaler hver dag. Rundt 25% av midlene koster mer enn 25 km fra Oslo sentrum. De fleste samtalene finner sted på kort tid.

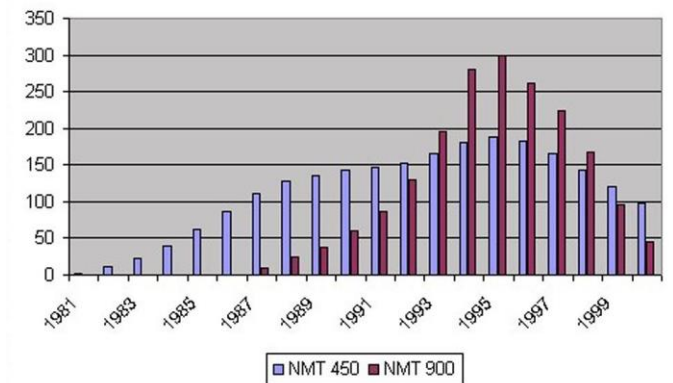
Etter en vanskelig år har det på grunn av de høye prisene ikke forbedret. Oslogryta er ikke sikret som skjønt for radiofrekvensene som er svært høyt inn. Alle disse runde Oslo gjør nemlig at frekvensene varselig kan brukes.

Vi trebler kapasiteten. Selv om det er ikke med frekvenser, er det en del som har fått på seg. For ferdig utbredt har det for å bedre situasjonen, og planer er i gang. I tillegg vil det være et samarbeid med E6. Det er et mål at 1000 utgangsbilene i Oslo i 1984. I tillegg vil det være et samarbeid med E6.

Men om det ikke er nok, så er det en del som har fått på seg. For ferdig utbredt har det for å bedre situasjonen, og planer er i gang. I tillegg vil det være et samarbeid med E6. Det er et mål at 1000 utgangsbilene i Oslo i 1984. I tillegg vil det være et samarbeid med E6.



Når alle bruker mobiltelefonen samtidig, kommer ingen fram



History- GSM

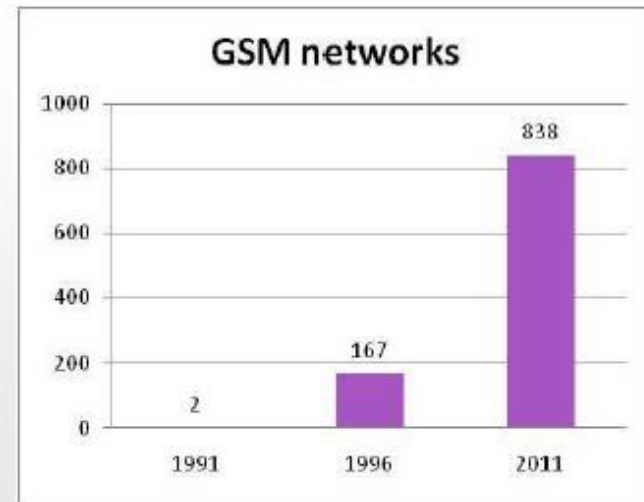
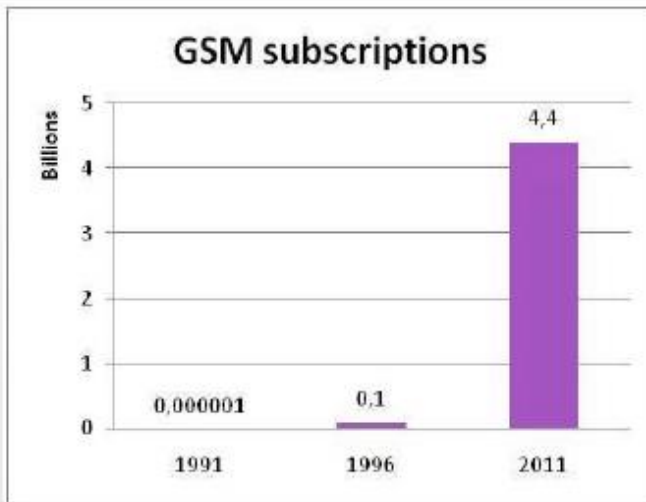
- In 1982, the Conference of European Posts and Telegraphs (CEPT) formed an Groupe Spécial Mobile (GSM) study group to develop a pan-European public land mobile system
- In 1987, 15 representatives from 13 European countries signed a memorandum of understanding to develop and deploy a common cellular telephone system
- In 1990, the Phase I of the GSM specifications for voice and Short Messaging Services (SMS) were published by ETSI
- In 1991, First commercial network launched by Radiolinja (Elisa Finland)



1991: Radiolinja (now Elisa) the first GSM Network in Finland. Mr. Harri Holkeri, then prime minister of Finland made the first GSM call.

History- GSM

- 1993: Tele-Mobil (Telenor Mobil) and NetCom GSM opens their networks in Norway
- 1998: GSM 1800 starts operation to increase the network capacity in cities in Norway
- 2001: GPRS service started by Telenor Mobil
- 2004: EDGE Service started in Norway

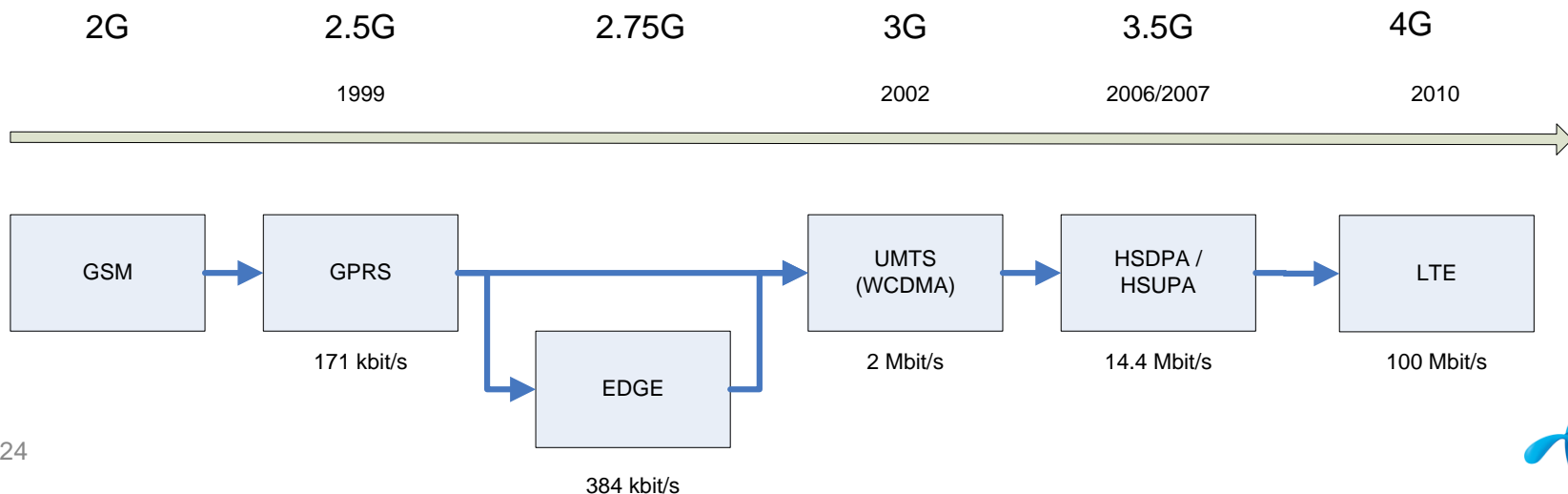


3G systems - UMTS

- The first operational 3G networks in Europe were launched in 2003 based on the UMTS-standard (Universal Mobile Telecommunications System)
- Main differences from 2G:
 - Global standard
 - Higher data rates (opp til 2 Mbit/s defined, typisk 384 kbit/s in the first phase)
 - Support for multimedia
 - Improved security (e.g. the network must also authenticate to the mobile)
- Coordinated with 2G, not replacing but supplementing
- Commercial start i Norway in 2004

Development of 3G/UMTS

- A continuous development of the 3G-standards (3.5G)
 - HSDPA – High Speed Downlink Packet Access
 - Theoretical data rate: 14.4 Mbit/s
 - HSUPA – High Speed Uplink Downlink Access
 - Teoretisk datarate opp til 5,76 Mbit/s
 - HSPA+ - (Evolved HSPA):
 - Up to 84Mbit/s (DL) and 22 Mbit/s (UL) -> 3.75G?



4G – LTE and LTE-Advanced

- The latest addition to the ‘mobile family’
- Launched in 2010
- Base version:
 - Theoretical data rate: up to 326 Mb/s
- Introduces multiple antenna concepts
- Flexible bandwidths
- Only packet switched (PS), based on IP

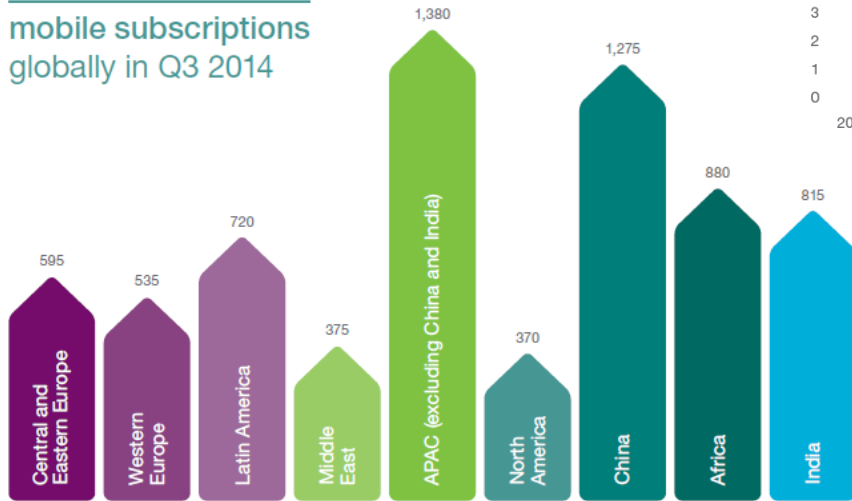


Regulation & standardization

- National & International regulators decide to use different frequency band for different applications. The most important regulatory bodies are:
 - Post & Telecommunication Authority, regulatory authority in Norway
 - CEPT (Conference of European Post and Telecommunications Administrations)
 - ITU-R (International Telecommunication Union – Radio Communication), international regulatory authority arrange WRC (World Radio Communication Conference)
- Standard organizations develop and adopt international standards for telecommunication systems, most important bodies are:
 - ETSI (European Telecommunication Standard Institute), developed GSM standards
 - ITU-T (International Telecommunication Union Standardization Sector), part of the ITU standardization
 - 3GPP (3rd Generation Partnership Project), cooperation between regional standardization body of Europe, North America and Asia; responsible for all standardization of GSM, 3G and LTE.

Trends: Mobile subscriptions

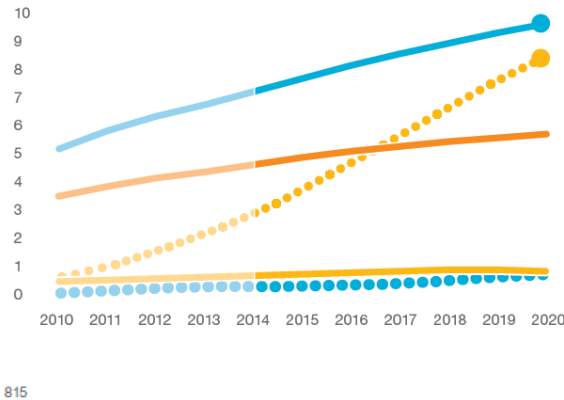
6.9 BILLION
mobile subscriptions
globally in Q3 2014



Mobile subscriptions (million)

2.5 BILLION
mobile broadband subscriptions
globally in Q3 2014

Subscriptions/lines, subscribers (billion)

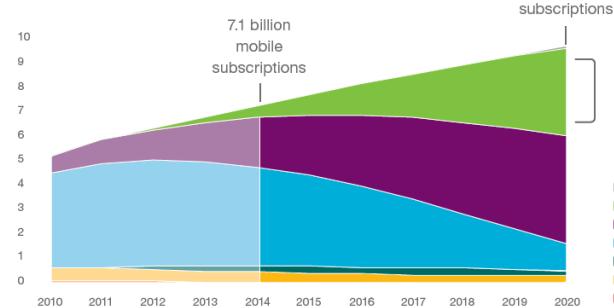


9.5 BILLION
mobile subscriptions
by the end of 2020

90%
of the world's population
over 6 years old will have
a mobile phone by 2020

- Mobile subscriptions
- Fixed broadband subscriptions
- Mobile broadband subscriptions
- Mobile PCs, tablets and mobile router subscriptions
- Mobile subscribers

Mobile subscriptions (billion)

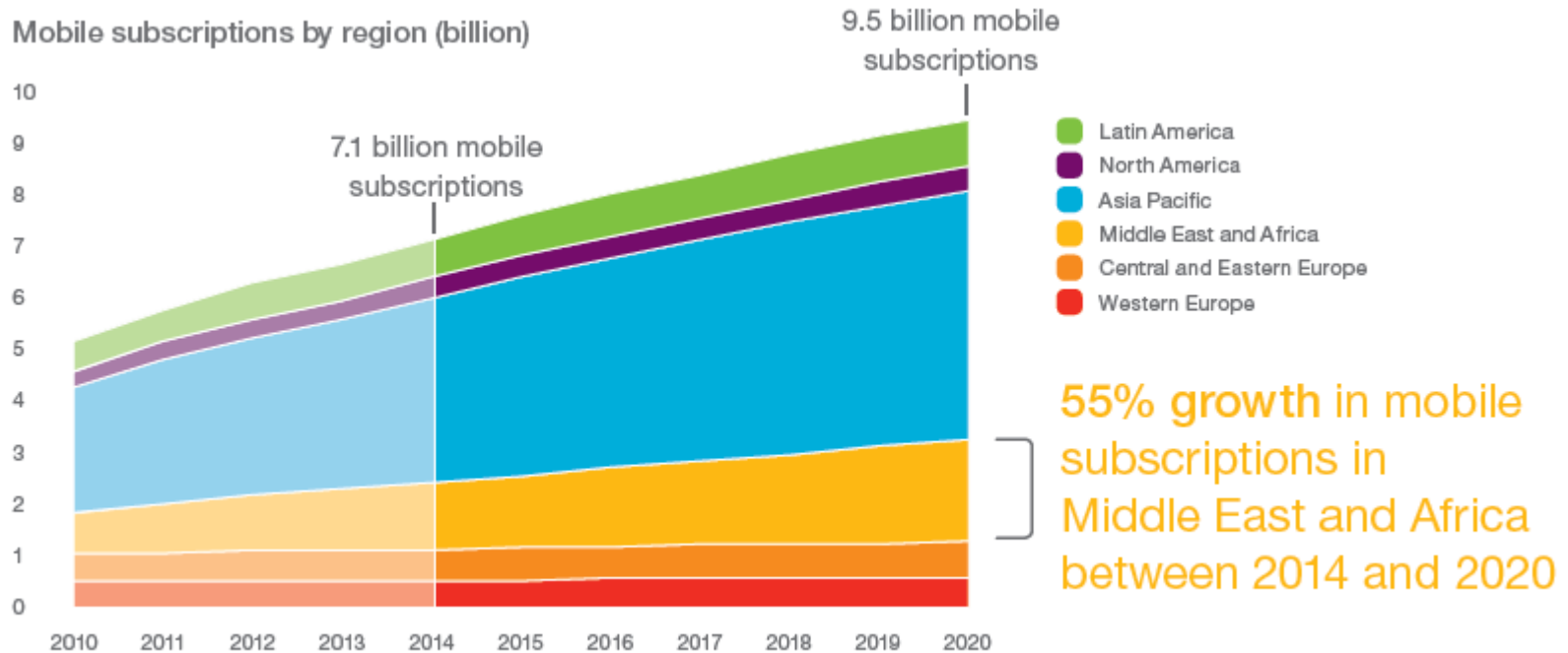


3.5 BILLION
LTE subscriptions
by the end of 2020

- 5G
- LTE/HSPA/GSM and LTE/CDMA
- HSPA/GSM
- GSM/EDGE-only
- TD-SCDMA/GSM
- CDMA-only
- Other

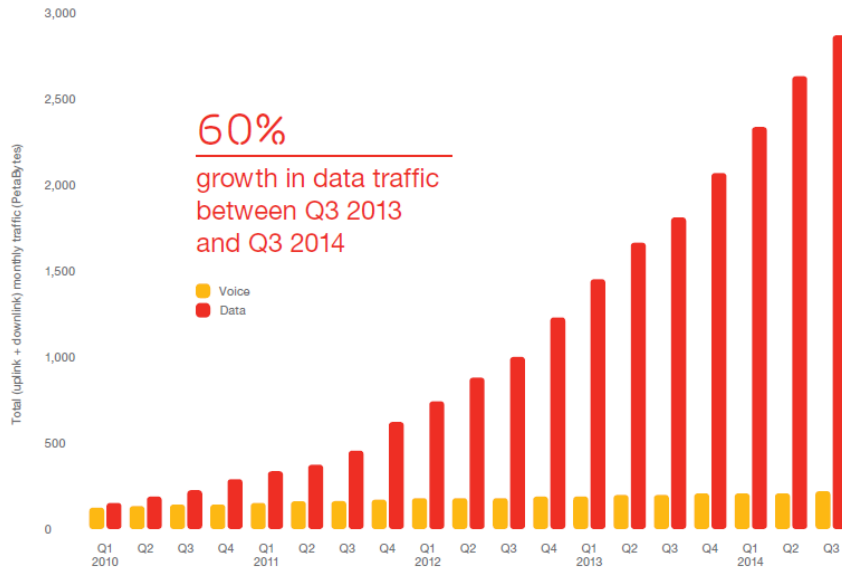
Source: Ericsson mobility report Nov/2014:
<http://www.ericsson.com/res/docs/2014/ericsson-mobility-report-november-2014.pdf>

Mobile subscription by region



Source: Ericsson mobility report
Nov/2014

Trend: Traffic development

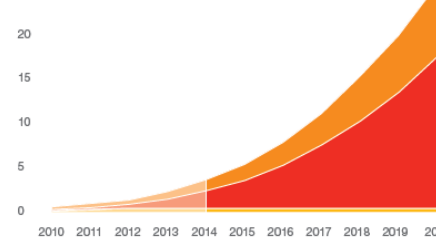


Mobile traffic generated by mobile phones is around two times that from mobile PCs, tablets and routers

8X
growth in smartphone traffic
between 2014 and 2020

Global mobile traffic (monthly ExaBytes)

Legend: Data: mobile PCs, tablets and mobile routers (Orange), Data: mobile phones (Red), Voice (Yellow)



Smartphone subscriptions

2014: 2.7 billion
2020: 6.1 billion

Mobile traffic per active subscription per month

2014: 900 MB
2020: 3.5 GB

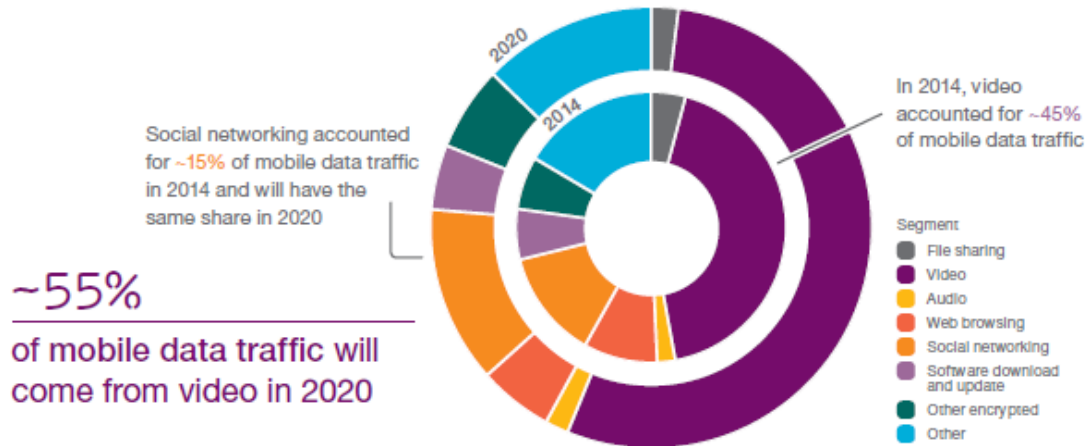
Total monthly smartphone traffic

2014: 2.1 EB
2020: 17 EB

Take away-

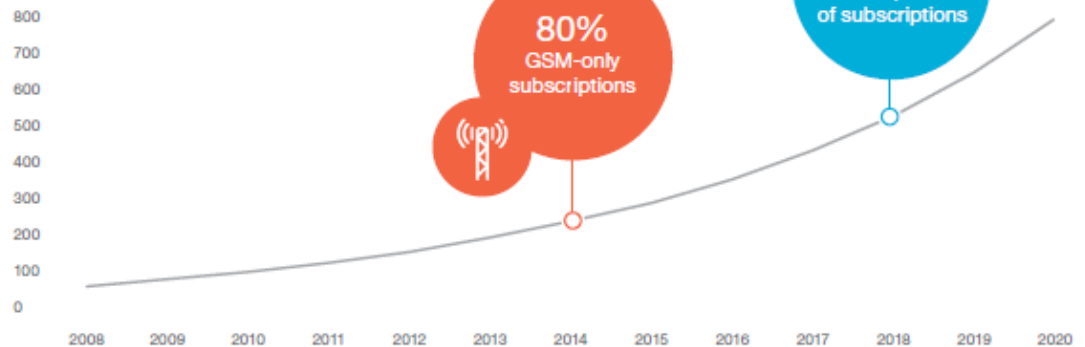
- Mobile data is already the several times of capacity than voice in most Operators network
- And data growth will continue exponentially in the years to come

Trend: Application



Source: Ericsson mobility report Nov/2014

M2M cellular subscriptions (million)



Take away-

- Video is dominant traffic already and will be more dominant in the future
- Machine-to-machine (M2M) will grow from 230 (2014) to 800 million subscriptions by 2020 and more will be 3G/4G devices

Challenges of building future mobile networks

Some of the challenges include

- Provide mobile subscriptions to the low income segment
- Build network capacity to meet the data traffic explosion while revenue growth is minimal
- Limited spectrum
- Invest in new technology (e.g. HSPA+, LTE) while need to keep legacy network (e.g. GSM, CDMA) for many more years
- Main revenue sources of Operators like voice, SMS is increasingly being commoditized by internet players
- Prediction of huge Machine-to-Machine (M2M) subscription which will have low ARPU*.

*ARPU: Average Revenue per User

Agenda

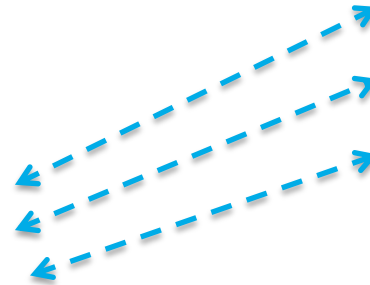
- What is mobile communication?
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Basic elements

Users with phones



Base station tower



Baseband unit and Radio unit



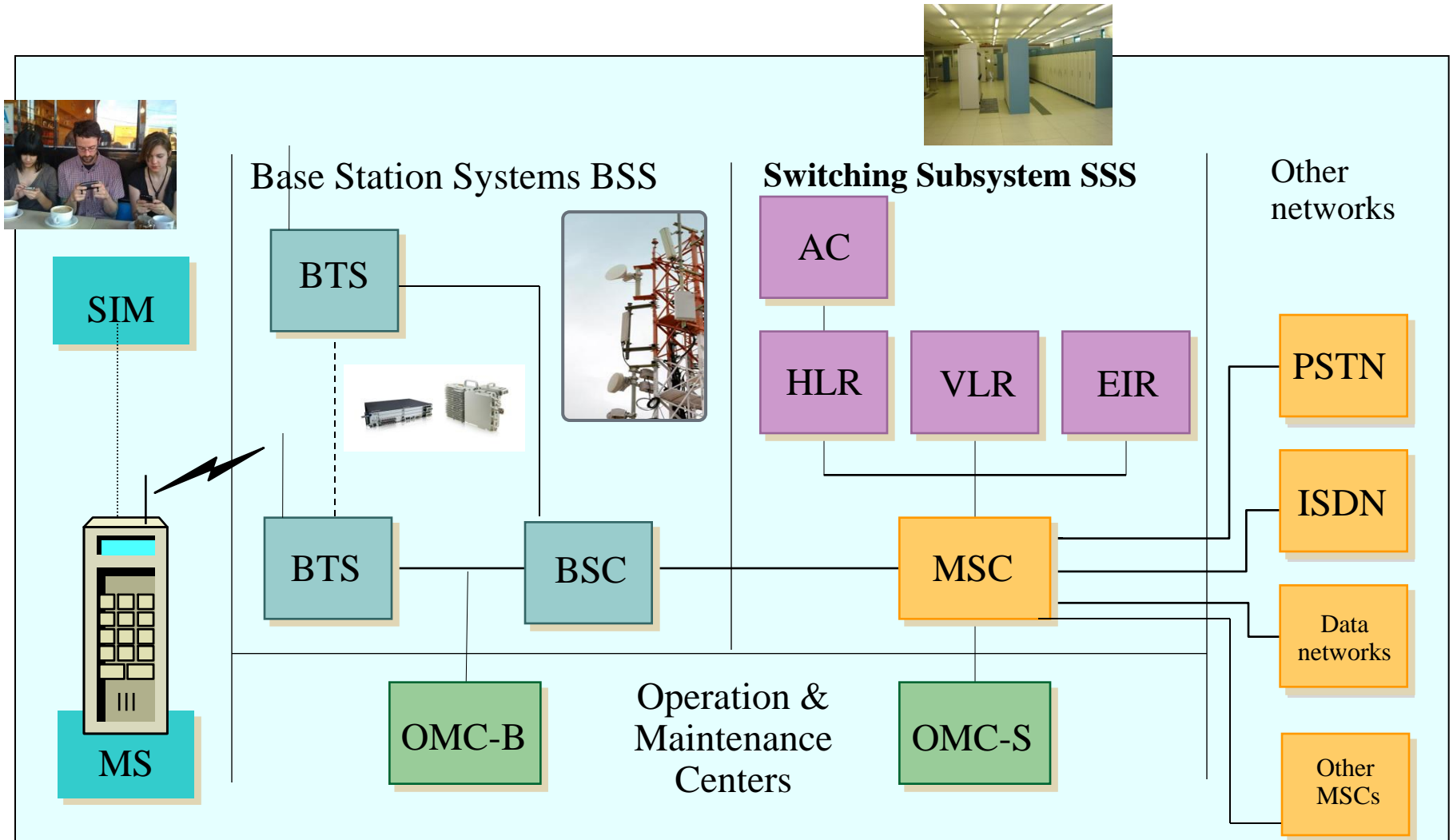
Mobile switching centre



The telephone network and the Internet



Architecture of GSM Network



Basic elements in mobile communication systems

- **SIM** – A smart card stores identification (IMSI) of a subscriber, holds Auth. Key that identifies SIM on the mobile network
- **ME/MU/MS** – the mobile device
- **BTS** – Facilitate wireless communication between UE/ME and the network
- **BSC** – Allocates radio channel to ME, several BTS under the control of one BSC
- **MSC** – carries out call switching (ME-ME, ME-phones of other network)
- **VLR** – linked to MSC, temporary DB of subscriber who roamed into a specific MSC
- **HLR** – a central DB of ME
- **AuC** – to authenticate each SIM
- **EIR** – keeps lists of ME which are to be banned or monitored



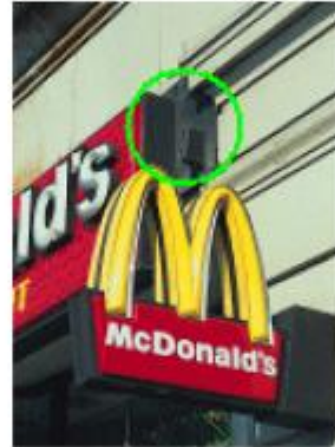
Some concepts in mobile communications

- **Cell** – A limited geographic area covered by a BTS (e.g. max. Cell size of GSM cell 35km, typically several km)
- **Control channel** – Radio channel used for all control info. e.g. call request, call set up etc.
- **Information channel** – Radio channel used for user info. e.g. data or voice
- **Downlink (forward channel)** – communication from BTS till ME
- **Uplink (reverse channel)** – communication from ME till BTS
- **Handover (handoff)** – transferring an ongoing communication from one BTS to another BTS typically due to movement
- **Full duplex/half duplex/simplex** –
 - Both direction simultaneously/ both direction but only one direction at a time/Only one way communication

Basic elements



Typical macrocell



Typical microcell

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- **Basic functionality**

Circuit switching and packet switching

- **Circuit Switching (CS):** In circuit-switched networks , a *dedicated path* is set up between the two parties. This path remains for the exclusive use of both parties for the duration of the call, and is therefore not available to any other users.
 - Inefficient mode
 - E.g. GSM and UMTS used CS for voice
- **Packet switching (PS):** Packet switching involves dividing the data into *packets* (or cells or frames) prior to transmission. The length of the packets varies enormously, depending on the technology employed.

Added to each packet is the destination address, together with other control information. The packets are then transmitted across the network. This addressing means there is no requirement to set up a pre-established link. To some extent, each individual packet can be viewed as being able to find its own way to its destination. In a packet-switched network, the resources are shared between many users.

 - More efficient than CS but needs extra data fields in each packet
 - E.g. from 2.5 G uses PS
 - 4G uses PS for voice also (VoLTE)

Message services

- **SMS**

A text communication service of mobile communication system using standard communication protocols that allow short text messages (typically 160 characters) between mobile devices or between fixed lines and mobile devices.

SMS service is the most successful mobile service commercially

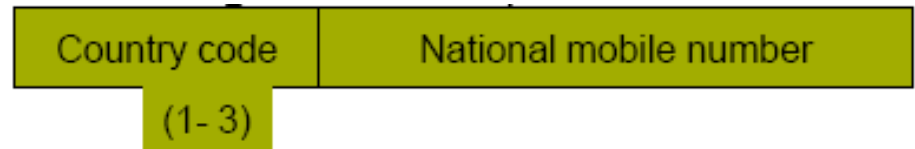
- **MMS**

MMS is a standard way to send multimedia content (e.g. text, audio, video) to and from Phone

Both SMS and MMS are 'store and forward' service

Identification of user and mobile phones

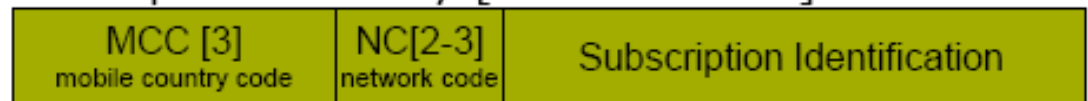
- A typical mobile number (MS-ISDN number) follows the numbering plan for telephony (max. 15 digits)



MSISDN = CC + NDC + SN

Where, CC = Country Code, NDC= National Destination Code, SN= Subscriber Number

- IMSI used to identify (uniquely) mobile subscription internationally (max. 15 digits)



IMSI = MCC + MNC + MSIN

- **IMEI used to identify ME**

Type `*#06#` to get IMEI

Security functionality

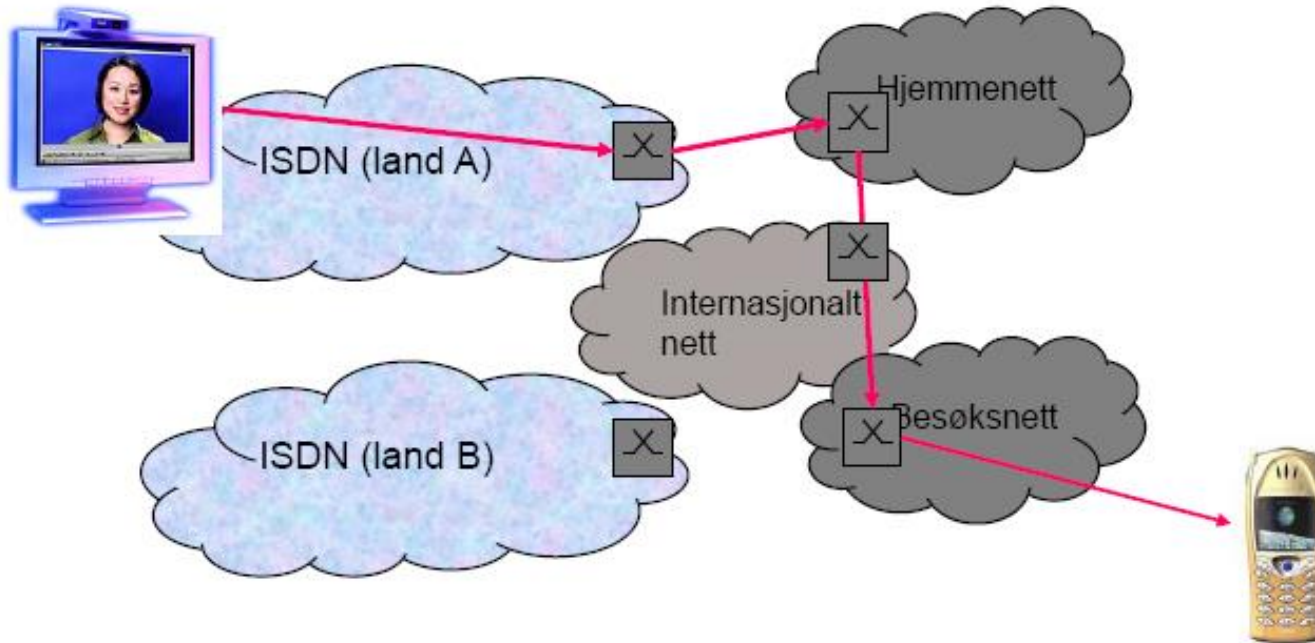
- The purpose of security features is to protect users and the network against abuse:
 - Verification that the user has a valid subscription
 - Verification of the network that the user communicates with a 'real' network entity
 - Protection of user's identity against tracking
 - Protection against eavesdropping by radio link
- Mutual authentication crucial (e.g. In 3G and 4G, not in 2G)
- User's identity information is stored both in SIM card and in the network
- Advanced encryption method is used on radio channel to protect information
- Security mechanisms are also used in core network (not only in access network where information is transmitted over the radio)
- BUT there is no appropriate location privacy in today's mobile network

Roaming

- The continuity of communication services in a location that is different from the home location where the service was registered.

Call to a phone that is visiting outside home network

Roaming



Summary

- Mobile communication system allows communication to and from handheld devices during movement
- Radio telephone services were started already in 1947 in the USA, but the real success came when GSM was introduced in the 1990s
- The basic elements of a mobile communications system are the user device, the base station and the switching and routing centres
- Basic services in mobile communications are telephony, messaging and internet access
- Basic functionality is the possibility to use these services on the move