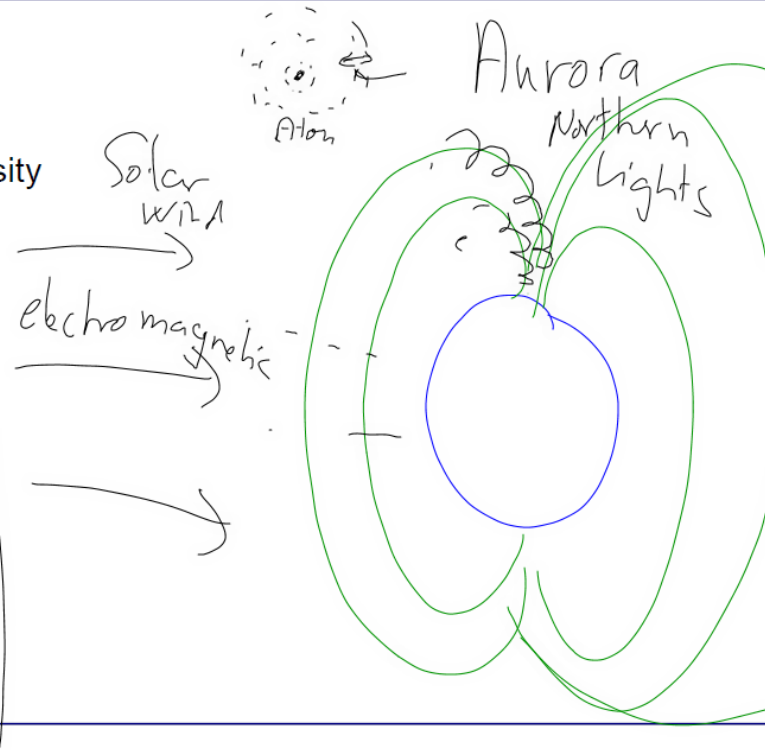
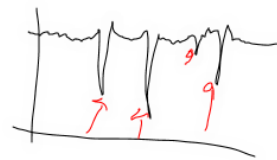
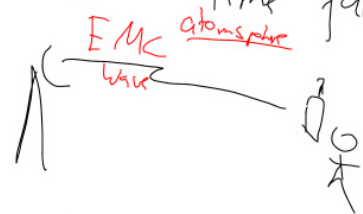


# Agenda

- Introduction of fading
  - Effect of fading
- Diversity and types of diversity
- Combining techniques for diversity

short time fading



## Effect of fading (1)

- When signal varies, Signal-to-Noise Ratio (SNR) varies and Bit Error Rate (BER) varies over time.
- For BPSK modulation (details in Lec 6 - Modulation), probability of error –

$$p(e) = \frac{1}{2} \operatorname{erfc}(\sqrt{\gamma_0}) \quad , \quad \text{uten fading}$$

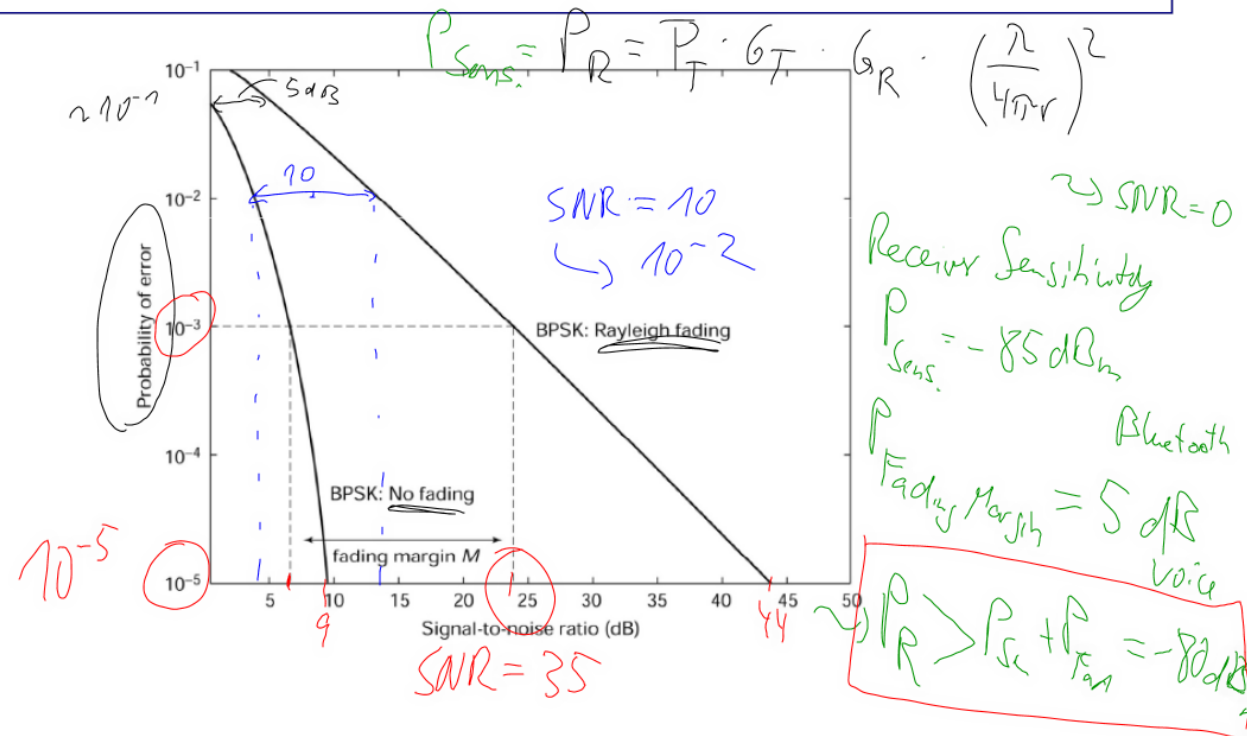
$$p_{fad}(e) = \frac{1}{2} \left[ 1 - \sqrt{\frac{\gamma_0}{1+\gamma_0}} \right] \quad , \quad \text{med fading}$$

Where  $\gamma_0$  is the SNR



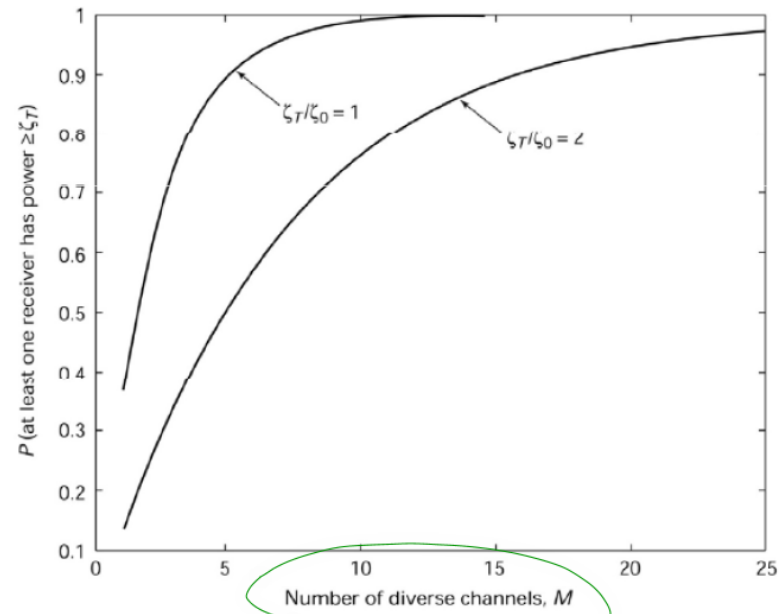
## Effect of fading (2)

BER for BPSK modulation without fading and with Rayleigh-fading  
 Fade margin M for BER=10<sup>-3</sup> is 17 dB



## Diversity (2)

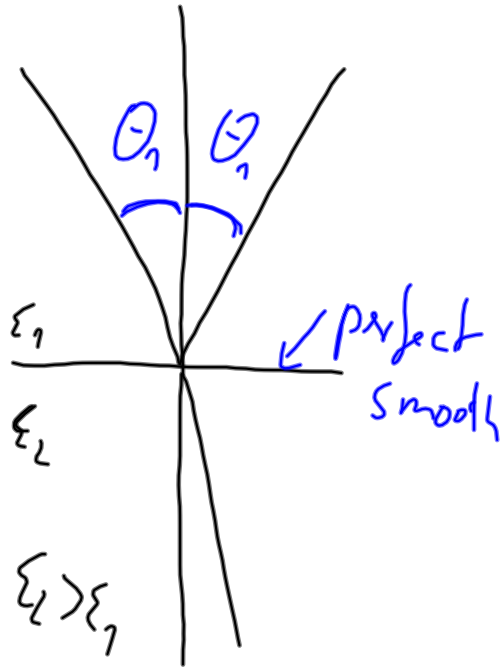
- The probability that at least one of  $M$  independent Rayleigh fading channels has the effect of  $\xi_T$



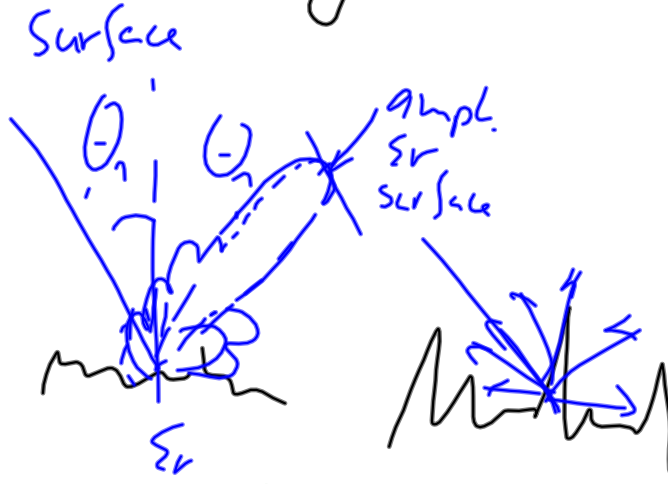
MIMO



Reflection  $\longleftrightarrow$



Scattering  $\longleftrightarrow$



Diffraction

objects

tree, branches  
leaves

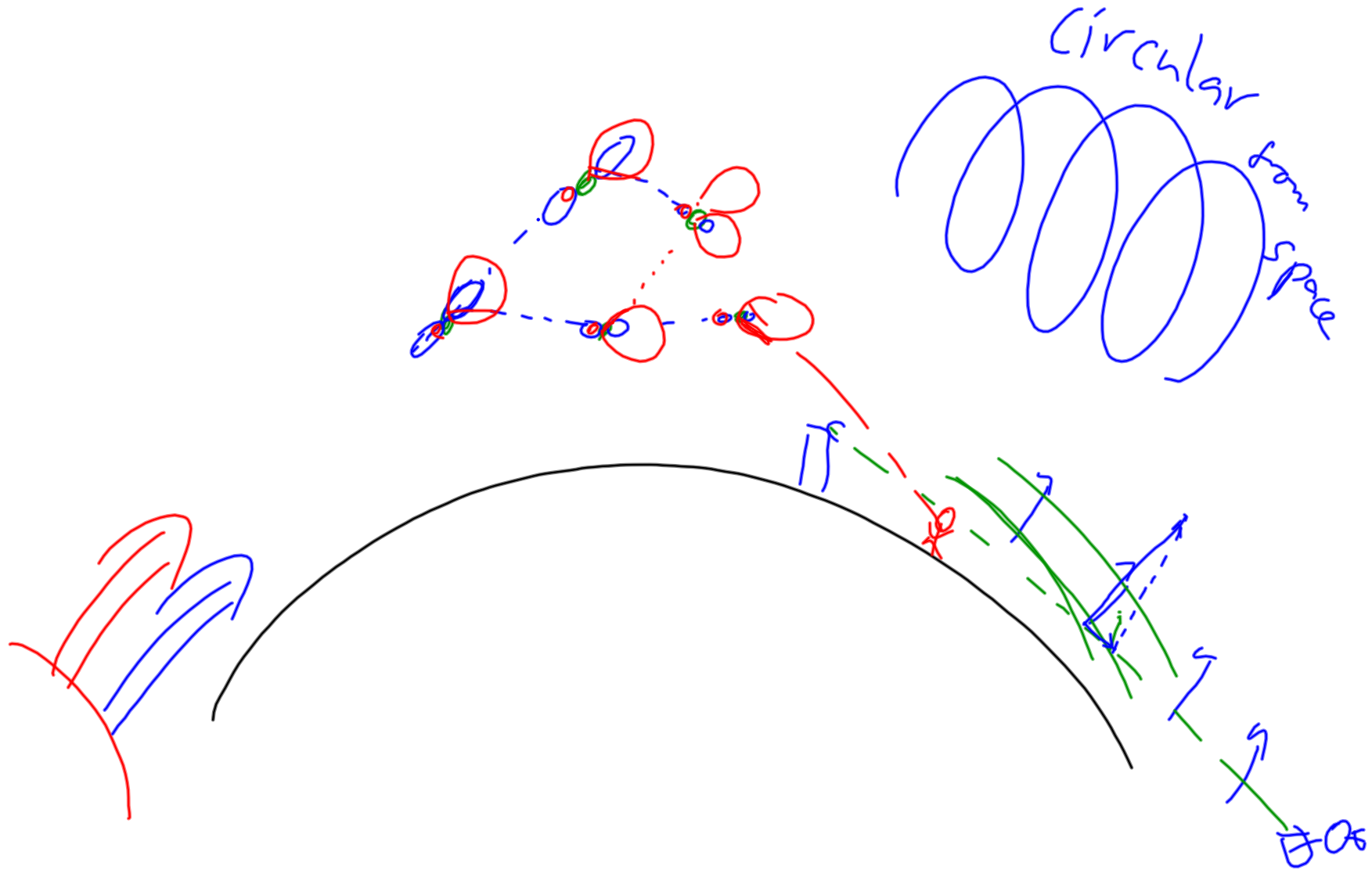
Volume

3cm  $f = 900 \text{ MHz}$   $\rightarrow$   $\lambda = \frac{c}{f} = \frac{3 \text{E}9 \text{ [m]}}{9 \text{E}8} \sim \underline{\underline{0.3 \text{ m}}}$

3cm  $\leftarrow$  object  $\leftarrow$  60cm  $\rightarrow$

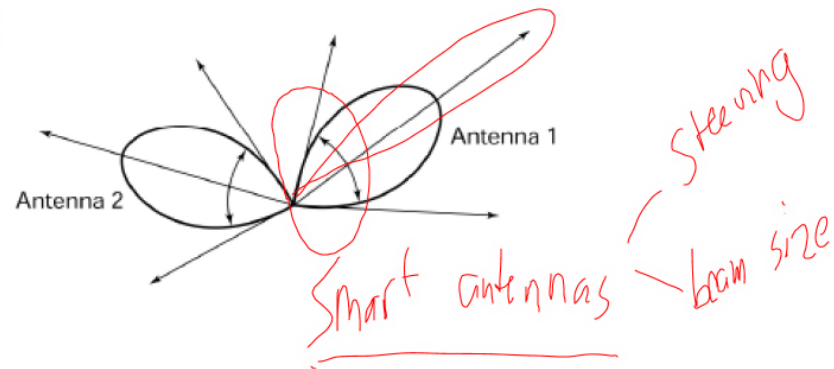
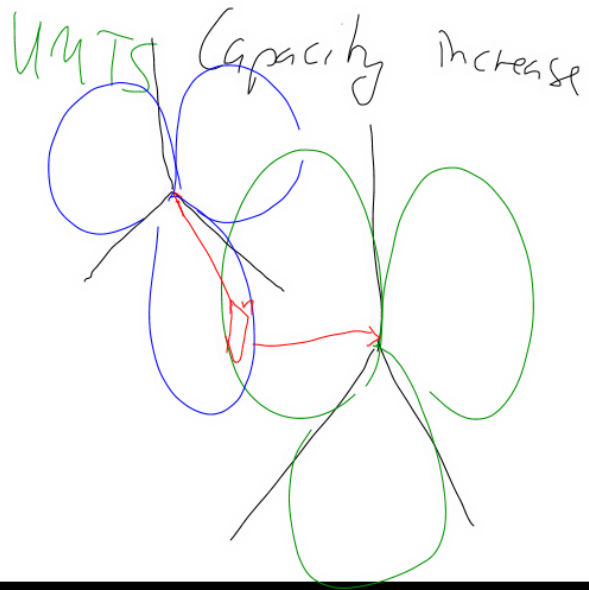
$\frac{\lambda}{10} < l < 2\lambda$





## Angular diversity

- The receiving antennas have different pointing direction.
- The signal components arriving from different directions is normally uncorrelated
- Angle diversity requires no physical distance between the antennas, and can therefore easier implemented on a mobile station



## Combining techniques for diversity

Selection (selection combining - SC) <sup>A</sup>

- Selects all times the strongest signal (branch)

Maximum-ratio combining (MRC)

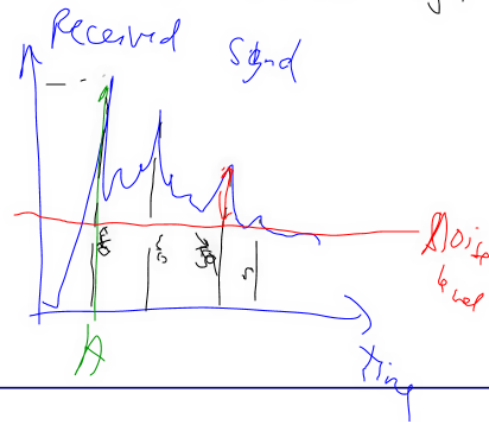
- Adds all branches with different weight based on SNR

Equal-gain combining (EGC)

- Adds all branches of equal weight

25, 25, 25, 25%

$B = 40, 40, 15, 5\%$  weights



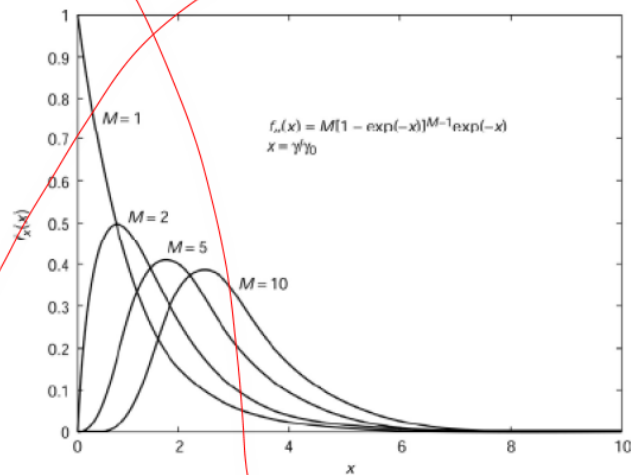


## Selection combining

Average improvement using selection diversity:

$$\frac{\gamma_{se}}{\gamma_0} = \sum_{n=1}^M \frac{1}{n}$$

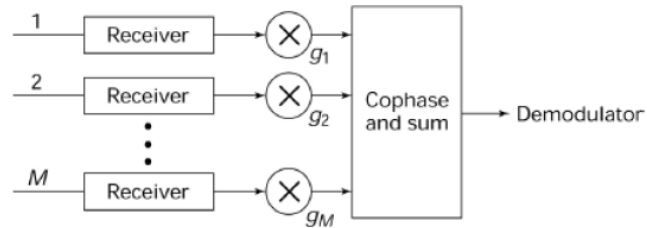
Probability density function for  $Y_{se}/Y_0$



## Maximum-ratio combining (MRC)

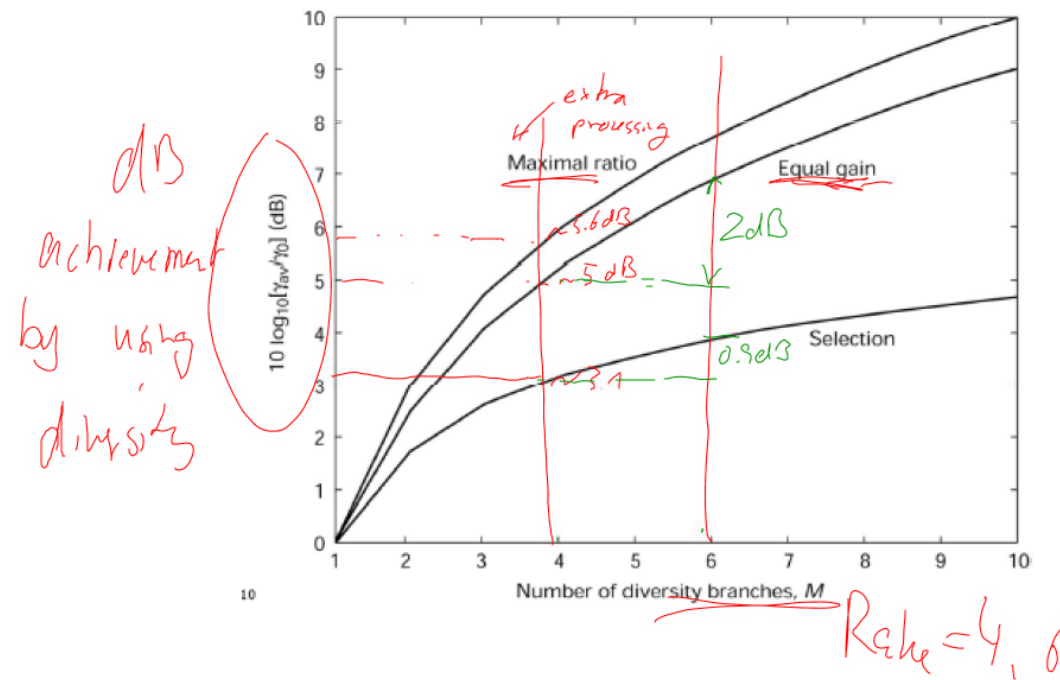
Scales all the branches by a factor  $g_n$  (figure) that is proportional with SNR of each branch

This is an optimal way to combine the signals of more complex than selection



## Comparison between methods

All results are for an assumption of uncorrelated branches, with a correlation equal to  $\rho$ , performance is reduced approx. a factor  $\sqrt{(1-\rho)^2}$



## Performance improvement – BER at diversity

Average BER for a diversity method can be found from following expression:

$$p_{av}(e) = \int_0^{\infty} p(e) f(\gamma) d\gamma$$

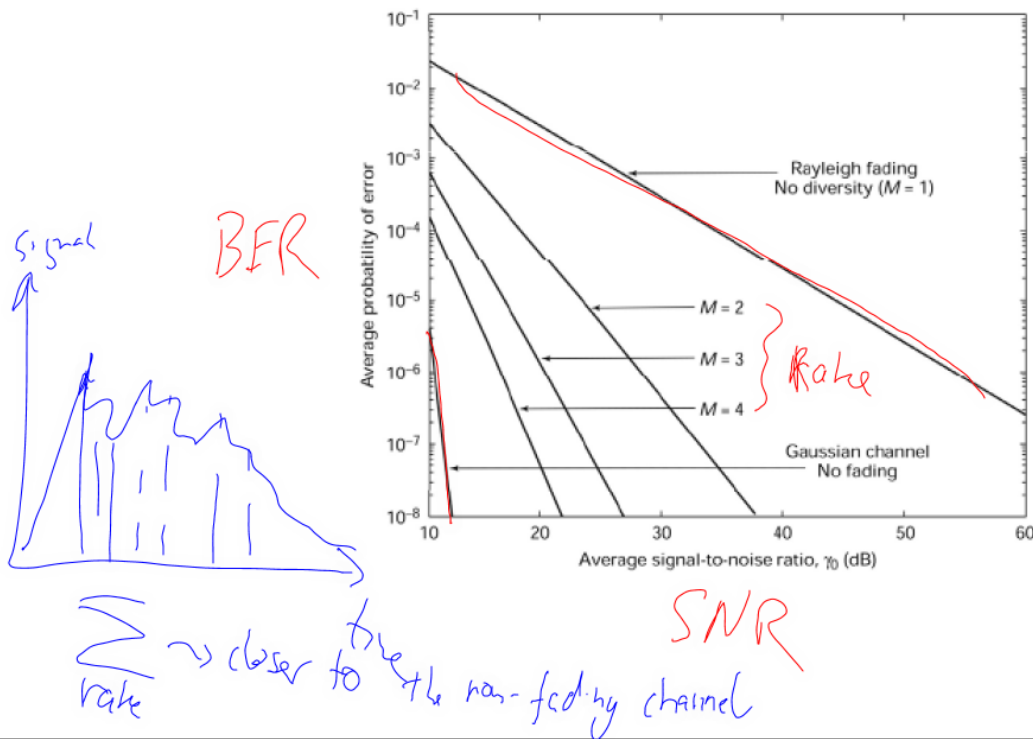
Convolution  
→ completion

Where  $p(e)$  is the bit error probability as a function of SNR,  $\gamma$  and  $f(\gamma)$  is the probability density distribution of the SNR.

$$BER = f(\text{probability SNR, probability distrib})$$

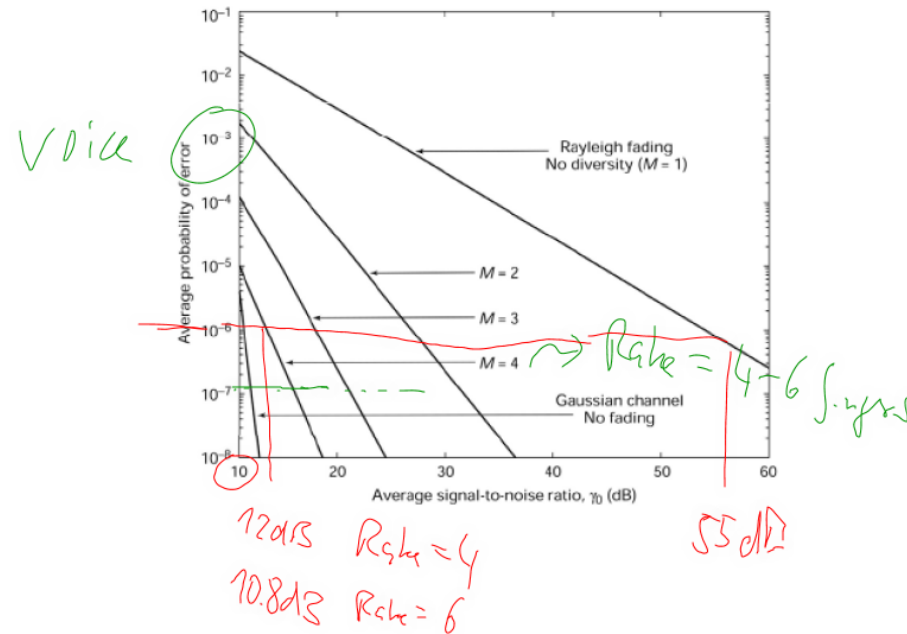
## Performance improvement - SC

Performance improvement in terms of BER at diversity – SC -  
Average BER for occupational testing for different number of diversity  
diversity channels (BPSK modulation):



## Performance improvement – MRC (1)

Performance improvement in terms of BER at diversity - MRC (I) -  
 Average BER for maximum-ratio combining for different number of diversity channels (BPSK modulation):



# Summary

- short time - EMC always (SNR)

- long term fading:   
 - Reflection   
 - Scattering   
 - Diffraction

space   
 time   
 frequency   
 code   
 polarization   
 (man, angle)

adding independent contributions   
 $M$  (Rate, # antennas, # channels, ...)   
 Voice  $10^{-2}$  ( $10^{-3}$ ) ✓  $P_{fading} \sim 0 \dots 50$

Data  $10^{-6}$   $M=4 \rightarrow 12 \text{ dB}$    
 $10^{-7}$   $M=6$

$$P_{received} > P_{Sen} + P_{Fading}$$

↳ selective   
 max. ratio   
 mean/linear

Diffraction

