

Telenor 7.500 base stations $\sim \frac{4.5 \text{ B Nok}}{\text{month}}$

Africa

Tanzania 3x
 Mali 4x
 DRC Congo 8x

Revenue
2USD/month

f
BW
noise/interference

} range
capacity

$$E, H \sim \frac{1}{r}$$

$r = \text{distance}$

$$\vec{D} = \vec{E} \times \vec{H} \sim \frac{1}{r^2}$$

$c = f \lambda$ Wave propagation and absorption mechanism

Band	Frequency	Wavelength	Propagation via
Very low frequency, VLF	3-30 kHz	100 - 10 km	Guided between the earth and the ionosphere.
Low frequency, LF	30 - 300 kHz	10 - 1 km	Guided between the earth and the D layer of the ionosphere. Surface
Medium frequency, MF	300 - 3000 kHz	1000 - 100 m	Surface waves. E, F layer ionospheric refraction at night, when D layer
High frequency, HF (short wave)	3-30 MHz	100-10 m	E layer ionospheric refraction. F1, F2 layer ionospheric refraction.
Very high frequency, VHF	30-300 MHz	10-1 m	Sporadic E propagation Extremely rare F1,F2 layer ionospheric refraction up to 80 MHz. Generally direct wave.
Ultra high frequency, UHF	300-3000 MHz	100-10 cm	Line-of-sight propagation. Sometimes tropospheric ducting.
Super high frequency, SHF	3-30 GHz	10-1 cm	Direct wave.
Extremely high frequency, EHF	30-300 GHz	10-1 mm	Direct wave limited by absorption.

The frequencies which we use for mobile communications are ranging from 450 MHz (ICE), the old TV bands, 800-900 MHz (GSM), 900 MHz (UMTS), 2400 MHz (Wifi), 2650 MHz (LTE), and 5100 MHz (IEEE802.11a...). While previously frequency band were used *refarming* started in 2012 to open for communication technologies in other bands. Examples of such refarming are LTE₁₈₀₀ and the 1800 band. Back in 2013 Apple *surprised* the European operators, as the iPhone came with LTE only in the 1800 band, and the 2600 band.

(Source: http://en.wikipedia.org/wiki/Radio_propagation)

$c = 3 \times 10^8 \frac{m}{s}$

DAB
Radio
88...108 MHz
TV VHF
... 200 MHz
UHF
450-762
?

LTE 450
Alarm
FAT →
Payment → GSM → LTE

$\lambda = \frac{c}{f} \sim \frac{30 \text{ cm}}{f [6 \text{ Hz}]}$

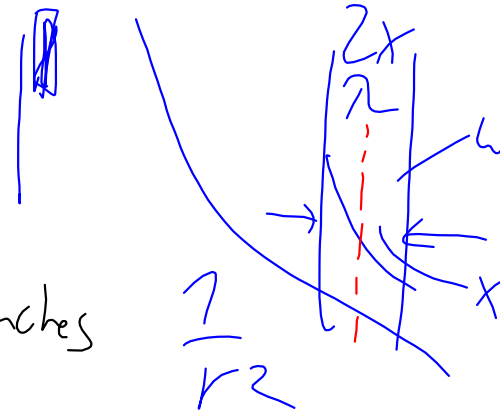
$\lambda \sim 10 \text{ cm}$

1 GHz λ 30cm trunk, branches
 (800-900 MHz)

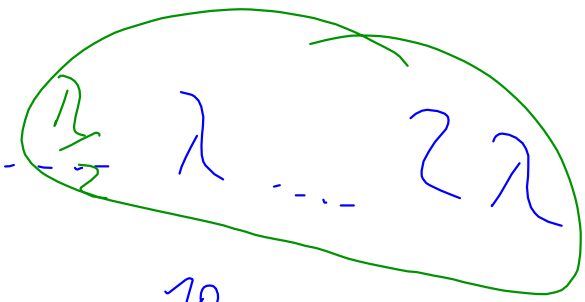
2 GHz λ 15cm

5 GHz λ 6cm \checkmark
 < 10
 $< 1 \text{ cm}$

Objects:

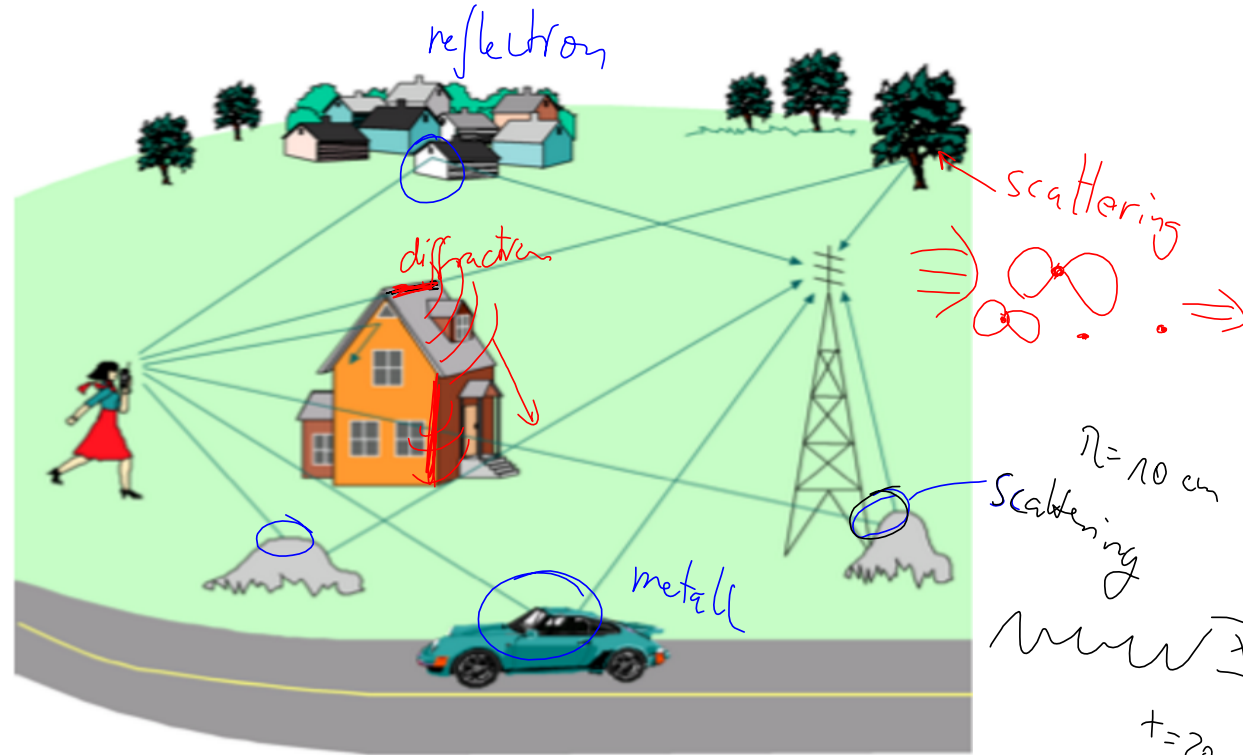


$e^{-\alpha x}$ α atten. coeff.
 $\sim 20-30 \text{ dB}$



10cm resonance antennas

$> 2\lambda$ shadow

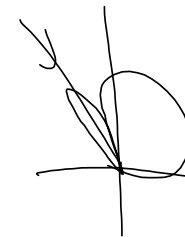
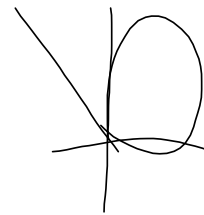
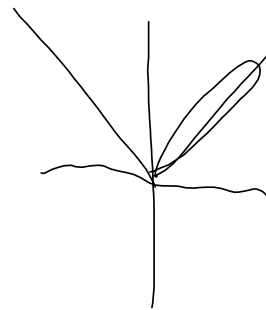
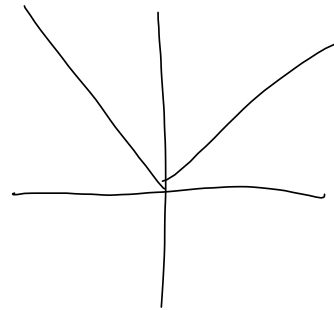


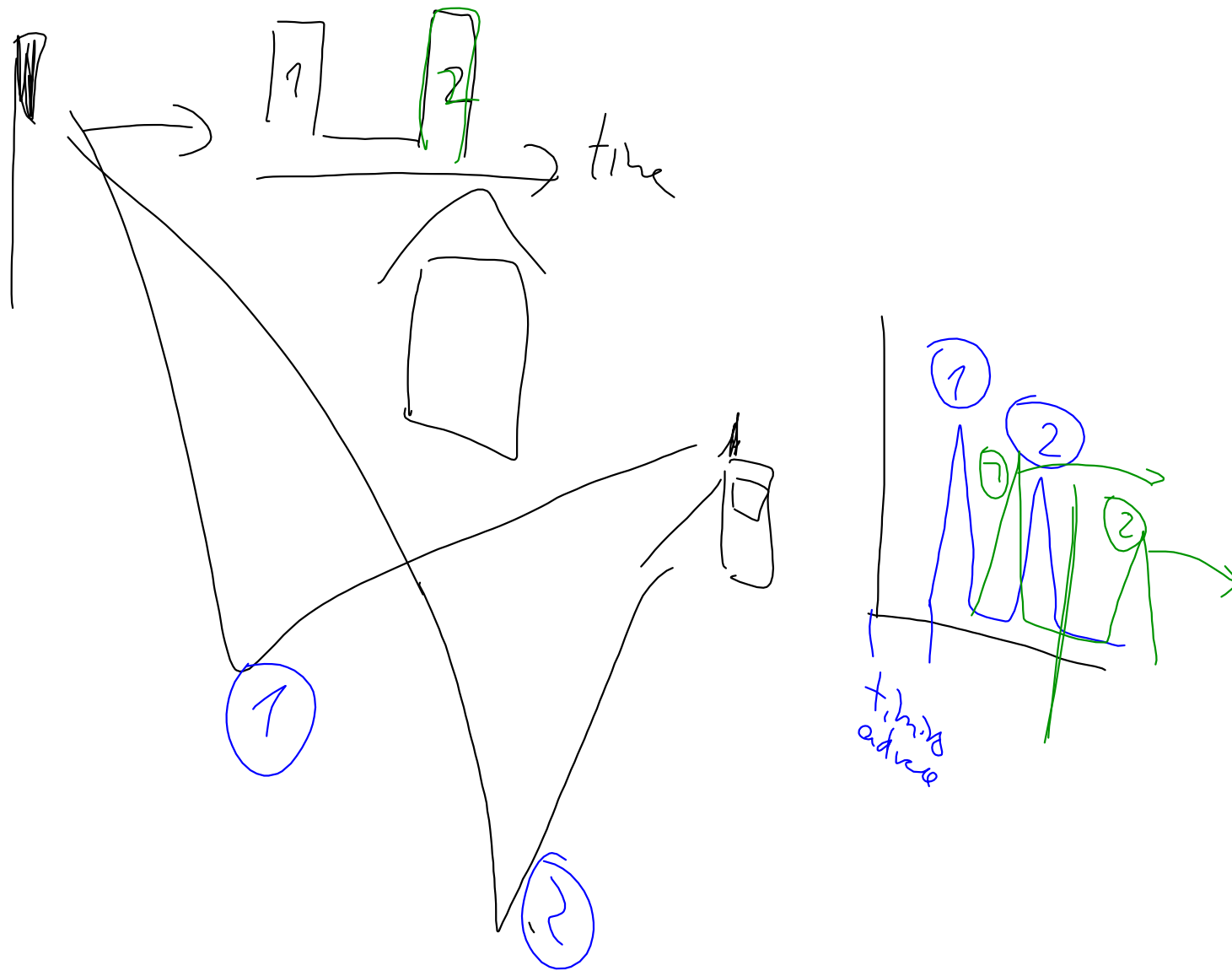
reflektion

smooth
roughness $\ll \lambda$

rough

very rough



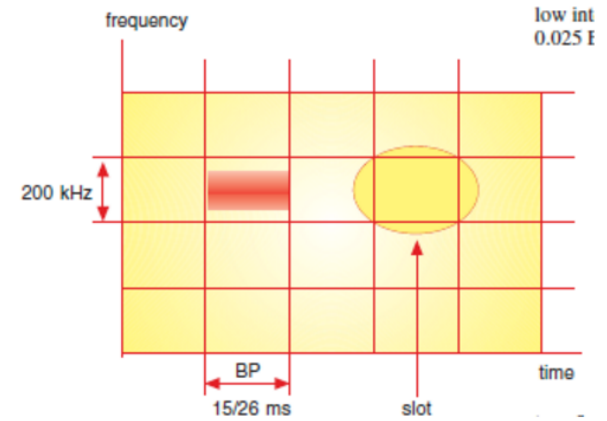
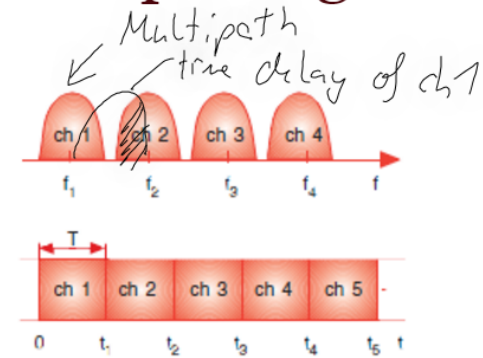


Frequency And Time Division Multiplexing

- Time domain, e.g. 8 slots in GSM
- Frequency domain, e.g. up- and downlink in specific bands *FDMA / FDD*
- Code division (CDM), specific codes

[Source: K.E. Walter, Basics of Mobile Communications]

language



← → ↻ cw.unik.no/index.php?title=Basics_of_Communication&action=slide ☆ ☰

Nyquist Theorem

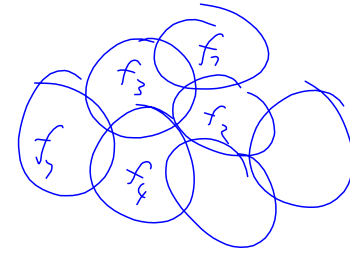
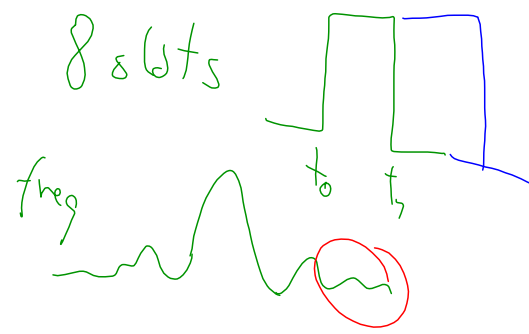
- Shannon: If a function $f(t)$ contains no frequencies higher than W [cycles/s], it is completely determined by giving its ordinates at series of points spaced $\frac{1}{2W}$ seconds apart
- band-limitation versus time-limitation
- **Fourier transform**

[source: Shannon, 1948]

Basics of Communication
UNIK4700/UNIK9700

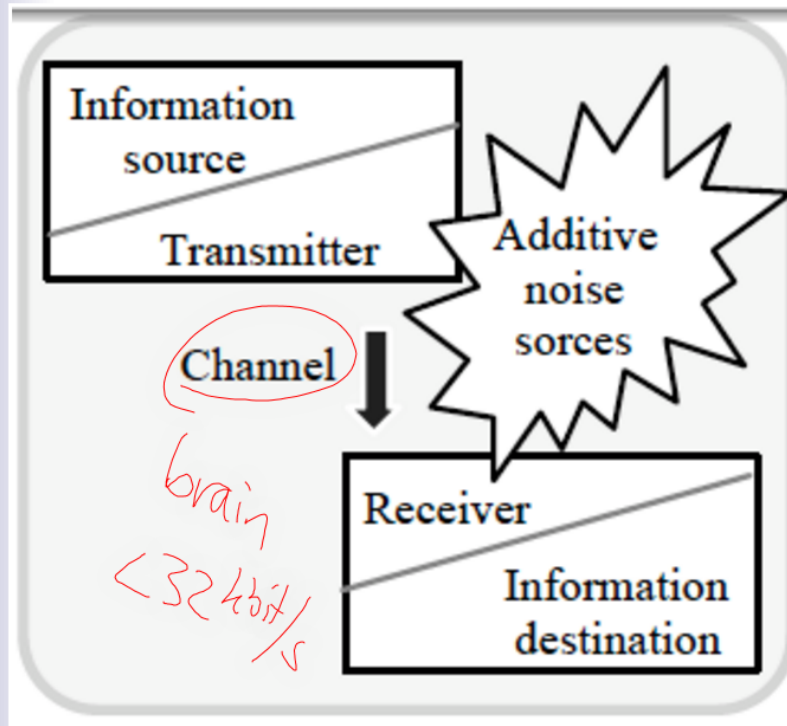
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GSM 8 slots



Electromagnetic Channel

mp3 64 kbit/s
bad video 192 kbit/s
digital TV 2 Mbit/s



The radio channel is always affected by noise, which restricts the information flow to the receiver

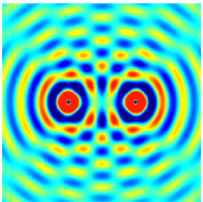
[Source: Neelakanta et. al., Fig1.2]

Basics of Communication UNIK4700/UNIK9700 Basic New Tab

cwi.unik.no/index.php?title=Basics_of_Communication&action=slide

Sources Of Noise

- * Electronic parts of transmitter and receiver (components)
 - Spurious electromagnetics (lines radiating on the chip)
 - Fluctuations in power (switching CMOS circuits)



Radio

- In-band interference
- out-of band interference, e.g. GSM/NMT interference
- radio channel, e.g. scattering, multi-path

[Source:Wikipedia, "interference"]

$P_{sens.} = -95 \text{ dBm Wi-Fi}$
 $= -106 \text{ dBm GSM}$
 $\xrightarrow{\text{quality price}} -114 \text{ dBm UMTS}$

Noise floor in Wi-Fi 100x in GSM

Noise floor in receiver

$N = \text{Boltzmann} \times \text{Bandwidth} \times \text{Temperature [K]}$
 $0^\circ\text{C} = 273 \text{ K}$

GSM	200 kHz	293 K
UMTS	3800 kHz	323 K
802.11b	20.000 kHz	20°C

10^2 (circled)

further explanations: Telekom 4/95, Rækken and Løvnes, Multipath propagation

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Signal/Noise Ratio

$$SNR = \frac{P_{\text{signal}}}{P_{\text{noise}}}$$

Power

$$SNR(\text{dB}) = 10 \log_{10} \left(\frac{P_{\text{signal}}}{P_{\text{noise}}} \right)$$

where P is average power

- why talking about noise?
- dB, dB_m, dB_a
- near-far problem

[source: Wikipedia]

Basics of Communication
UNIK4700/UNIK9700

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$()^2 \approx \text{Signal}$

$$SNR(\text{dB}) \approx 20 \log \left(\frac{E_{\text{signal}}}{E_{\text{noise}}} \right)$$

1	10^0	0
10	10^1	1
1000	10^3	3

$$\text{dB} = \frac{P}{1 \text{ W}}$$

$$\text{dB}_m = \frac{1}{1 \text{ mW}}$$

Example

$$\frac{P}{1} = 10 \text{ W}$$

$$10^4 \text{ W}$$

$$= 10 \text{ dB}$$

$$= 40 \text{ dB}_m$$

SNR

0

10

30 dB

P
Watt / mW

Wif.
100 mW

EIRP

20 Sep Shaazad Mobile Comm Dependencies
 20 Sep Zaid freq, range & type of wireless comm

- Topics
- Interference
 - 12Sep2014 - Wave Propagation
 - 19Sep2014 - Radiation equation, Antennas
 - 26Sep2014 - Propagation models: Yun Ai
 - 26Sep2014 - Frequency range and type of wireless co
 - GSM and UMTS (cell breathing)
 - 17Oct2014 - LTE - Solomon
 - 17Oct2014 -Voice in LTE - Mikhail Yakubovich
 - 10Oct2014 - WiFi long range standards - Mohsen
 - 10Oct2014 - WiMAX - Qihaoli
 - 10Oct2014 - Security in NFC - Seraj

Part II assignments

13 Sep Maghsoud "5G Security"
 13 Sep Simon 1G → 5G
 f, BW, noise → range, cap.

ries	History, Now and Future
	History
	Pioneers: Maxwell, Hertz,...
	1G, 2G, ... 5G networks
	Frequencies and Standards
	Future Challenges
	A-Basics of Communication
nd	Electromagnetic Signals
nd B	Radio Communication Principles
	Digital communication: Signal/Noise Ratio
	Signal strength and Capacity: Shannon
	B-Antennas and Propagation
	Free Space Propagation
	Antennas, Gain, Radiation Pattern
	Multipath Propagation, Reflection, Diffraction
	Attenuation, Scattering
	Interference and Fading (Rayleigh, Rician, ...)
	Mobile Communication dependencies
	C-Propagation models
	Environments (indoor, outdoor to indoor, vehicular)
	Outdoor (Lee, Okumura, Hata, COST231 models)
	Indoor (One-slope, multiwall, linear attenuation)
	D-System Comparison

Part I